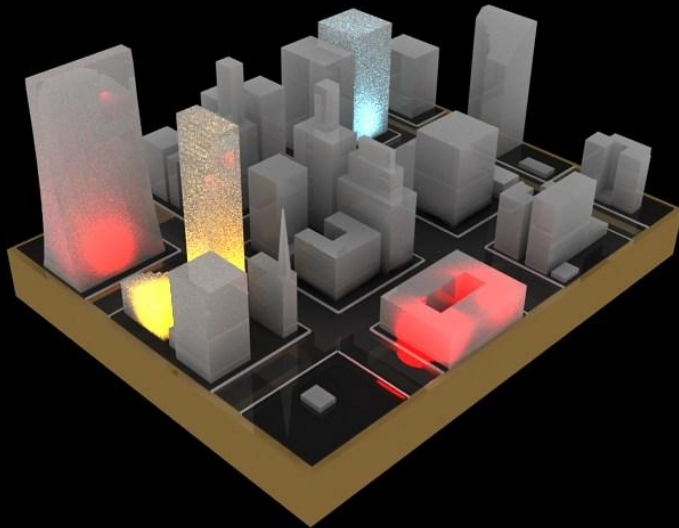


# Design and Build Chicago Scale Model for Dynamic Disaster Simulation

iPro 317  
Dr. Megri



# Outline

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## ✧ Introduction

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## ✧ Subgroups

- Architecture
- Electrical
- Scenarios
- Software

## ✧ Scenarios

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# Team Members

## ✦ Architecture (8 students)

Grahm Balkany, Michael Brassil, Dung Luu, LaLuce Mitchell, Daniel O'Brien, Homero Rios, Daniel Socher, Marco Trusewych

## ✦ Architectural Engineering (2 students)

Jodi Balido, Brandon Macklin

## ✦ Chemical Engineering (1 student)

Hana Fakhouri

## ✦ Computer Science (1 student)

Donald Myers

## ✦ Electrical Engineering (2 students)

Mary Cyriac, David Parry

## ✦ Aerospace Engineering (1 student)

Sonya Martin

# Subgroups

## ✧ Architecture (8 students)

- Determine building selection and representation
- Determine standards for physical construction
- Design and build 3D model

## ✧ Animations (2 students)

- Determine software for displaying scenarios
- Code scenarios

## ✧ Scenarios (3 students)

- Meet with CFD to develop realistic disaster scenarios

## ✧ Electrical Engineering (2 students)

- Determine effective method for dynamic lighting of model

# Objective

- ✧ Plan, build and construct 3D model of downtown Chicago
  - Chose appropriate section of downtown Chicago for modeling
  - Develop scale for optimal viewing of model
  - Determine appropriate materials for construction
  - Create CAD drawings of buildings
  - Cut and construct scale section of Chicago
  - Simulation of disaster strategies through Flash animations

# Use

## ✧ Disaster response simulation and testing

- Chicago Fire Department demonstration of possible city wide disaster scenarios



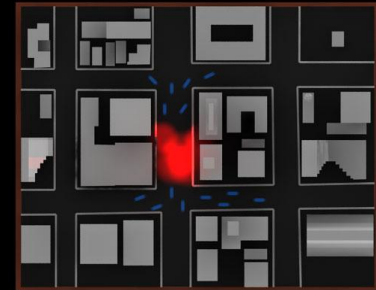
## ✧ Disaster response training

- Tool for training of city organizations (Fire, Police, Medical, Bomb Squad etc.) how to respond to city wide disaster

# Benefits

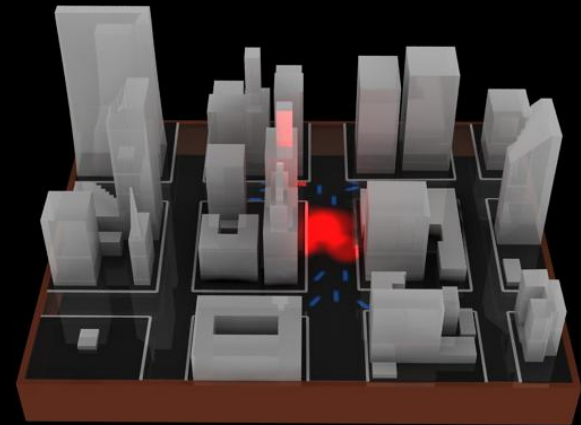
## ✧ Real time disaster scenario simulation

- Small scale simulation of real life events
- Infinite repeatability
- Ease of use and implementation
- Infinite scenario possibilities
- Dynamic disaster simulations for city's reference



## ✧ Three dimensional semi-mobile model

- Ease location recognition
- Little technical knowledge necessary
- Ability to reach vast audience



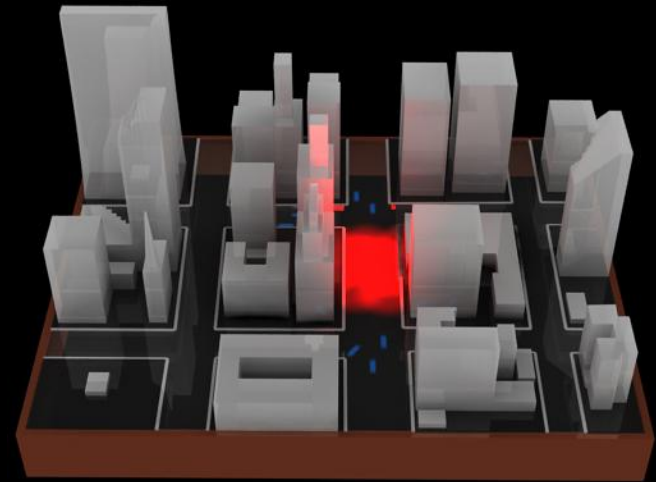
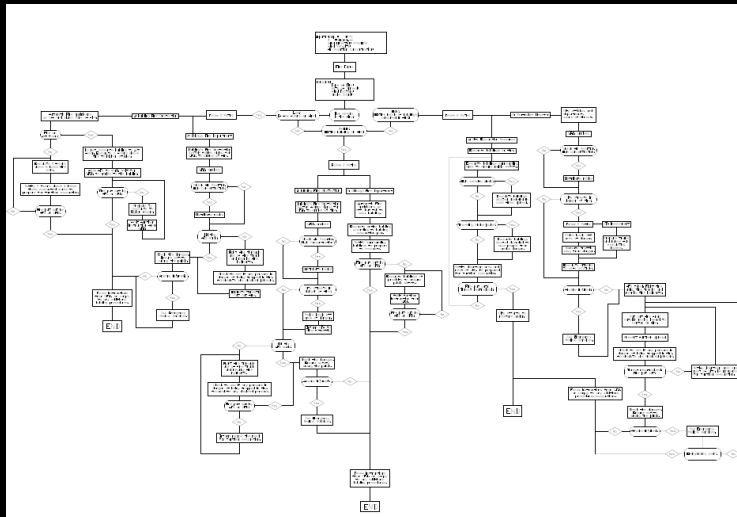
# Method: Scenario Development

- ✧ Meeting with Chicago Fire Department
- ✧ Research obtained from city emergency data
- ✧ Looking at emergency routes
- ✧ Understanding city emergency operations



# Scenarios

- ❖ Possible scenarios considered when coding
  - Small, Medium and Large scale fire
  - Single and multiple bomb explosions
  - Specific area evacuation



# Model Overview

## ✧ Base:

- Custom design and handmade

## ✧ Support:

- Acrylic Cross brace throughout model

## ✧ Street, Housing and Buildings:

- Milled Acrylic

## ✧ Internal Lighting:

- Sanyo PLC-XL50 ultra short throw projector

## ✧ Software:

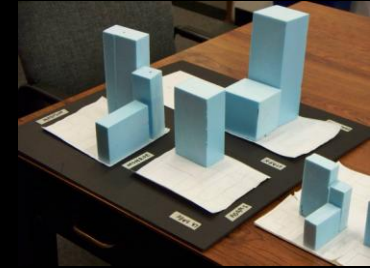
- Adobe Flash



# Considered Methods

## ✧ Construction:

- Acrylic models built to scale
- Sanding and milling of building models
- Computer aided and mechanized cut-outs



## ✧ Lighting:

- TFT (Thin film transistor) Film
- LCD screen
- Commercial grade LED matrix
- Homemade LED matrix and controller
- Under light projected display



# Method: Construction

## ✧ Building location and dimension information obtained using:

- Google maps (Satellite, 3-D Buildings and Street views)
- Microsoft Live maps
- GIS
- Cook County Assessor Interactive

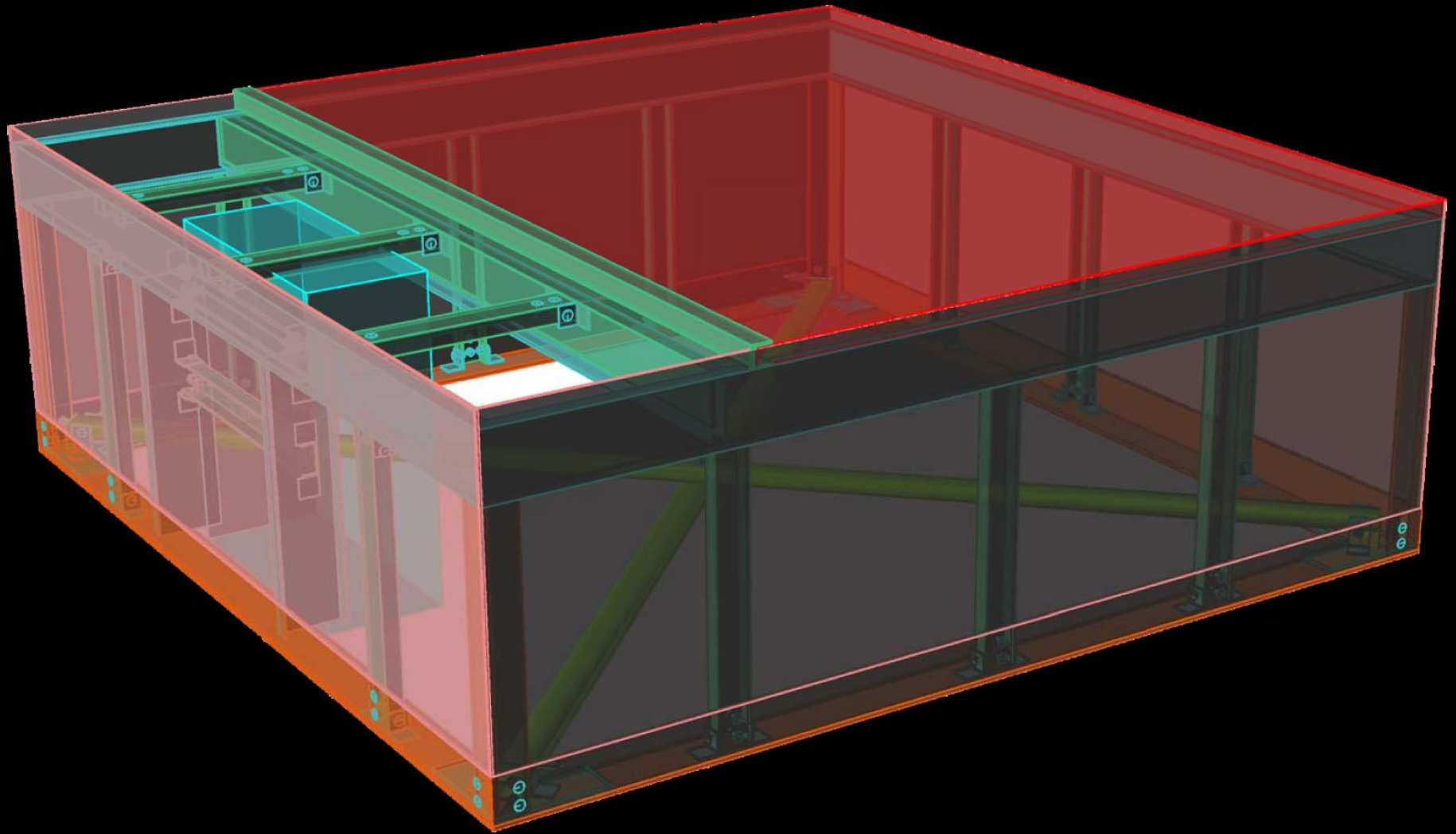
## ✧ Softcopy representation designed using:

- Auto CAD
- Rhino

## ✧ Hardcopy representation constructed from Acrylic, wood, aluminum... using:

- Laser cutter
- Wood saw
- Band saw
- Fly Cutter
- Mill

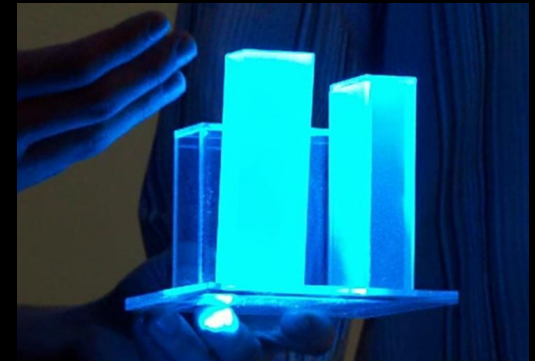
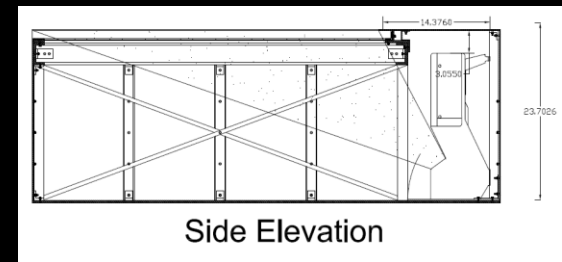




# Method: Implementation

✧ Dynamic visual representation of scenarios accomplished using:

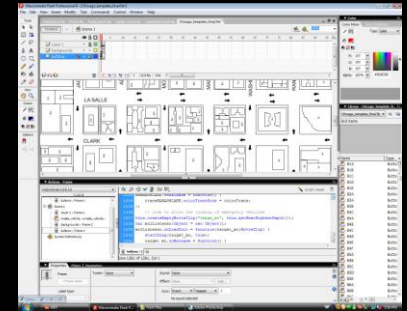
- Adobe Flash
- Sanyo PLC-XL50 Projector
- Custom model stand
- Laptop running Flash animation



# Method: Coding and Lighting

## ✧ Using Adobe Flash:

- Scenarios were coded to take place on virtual representation of actual 3D model



## ✧ Using Sanyo projector:

- Coded scenarios displayed from beneath 3D model to incorporate simulation and 3D models



# Future Considerations

- ✧ Expanding the scope of the city scale model
- ✧ Defining multiple disaster scenarios
- ✧ Developing animations for several cases
- ✧ Allow user input and data input for software
- ✧ Fully functional and interactive model



Thank You

Any Questions?