IPRO 333





Creating design to prototype learning modules for the Museum of Science and Industry

Introduction



What is a Fabrication (Fab) Lab?



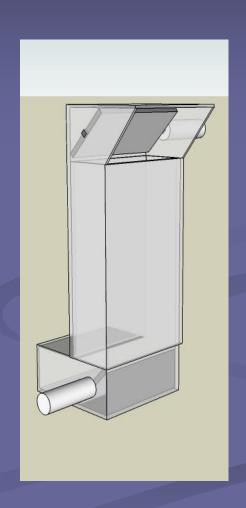






This Semester's Objectives

- Develop
 - Communication
 - Hardware/Software capabilities
 - Prototypes/Programs
 - Marketing Plan



Team Methodology



- Research
 - MIT Fab Lab visit
 - IPRO-MSI meetings
 - Rice campus trip
 - Open access trials

- Implementation
 - Project design
 - Project development
 - Advertising
 - Marketing strategies
 - Events











Ethics



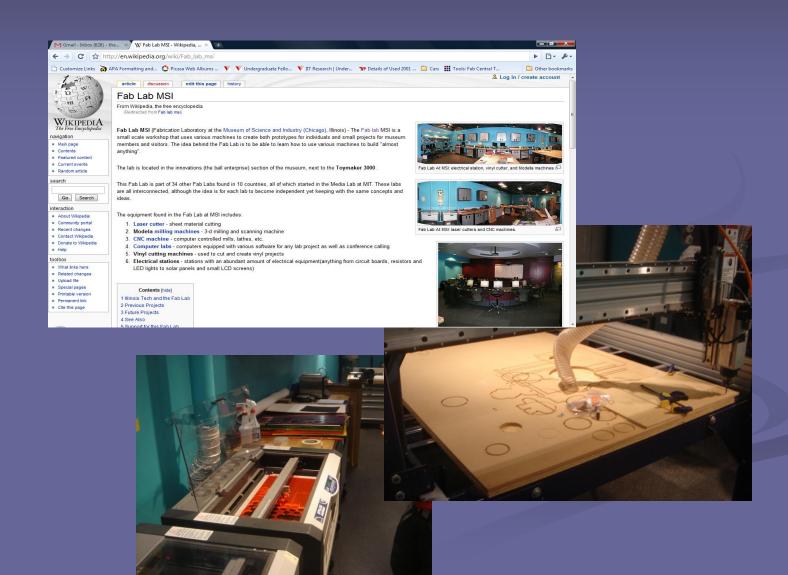
Problems we encountered

- Limited hardware experience
- Lack of internal funding
- Time constraints
- Stock supply shortage
- Non-existent marketing scheme

- Weak inter-department communication within MSI
- Understaffed
- Lack of manuals
 - Hardware
 - Software



Solutions



Long Term Goals



- Making the Fab Lab into a viable open access museum exhibit
- Creating short-term design programs
 - 90 minutes
 - 2-3 sessions
- Making project tutorials available for instructional purposes
- Marketing the Lab both inside and outside the museum

Recognition/Special Thanks

Steven Willis — Fab Lab Director/Coordinator of Science Achievers

Pam Barry — Director of Educational Services

Sarah Tschaen — Sr. Coordinator of Student Experiences

Steven Beasley — Web and Interactive Media Manager

Steven Aspacher — Director of Members Management

Center for Bits and Atoms Museum of Science and Industry

Questions?