## **IPRO 330**

Dynamic and Contemporary
Science Fair Projects

### The Problem

"International and domestic comparison show that American students have not been succeeding in the mathematical part of their education at anything like a level expected of and international leader."

The Final Report of the National Mathematics Advisory Panel, U.S. Department of Education, Washington D.C., 2008

## Previous Accomplishments

- Established a website with content that helps CPS students create and develop their science fair projects
- Established contacts with CPS personnel who gave feedback about the IPRO 330 project
- Visited Chicago Public Schools to promote the website
- Created many science fair projects, several of which are math-based
- Created essential guides to aid students with the analysis of their project data

#### The Plan

- Judge CPS science fairs to understand better the needs of the science fair program
- Develop more contemporary and dynamic science fair projects
- Create high-quality data analysis and presentation skills guides
- Revamp current science fair website to make it more user-friendly
- Establish more contacts with CPS personnel who can give feedback to improve IPRO 330

## The Sub-team Plans

# Projects/Guides Team

- Improve current projects and guides on the website
- Create more science fair projects
- Create more guides

#### Infrastructure Team

- Fix problems with current website
- Develop standards for website
- Update website to meet new standards
- Upload new project/guides

#### Communications Team

- Continue communication with current contacts
- Establish more contacts with CPS personnel
- Create promotional items for IPRO 330

## The Difficulties

- Knowledge of precise needs of Chicago Public School science fair program
- Producing contemporary and dynamic science fair project ideas
- Copyright issues regarding material on the website
- Updating website without conflicting with current website

## Revised Plan

- Establish contact with University of Chicago's Digital Library's science fair program
- Create a test website as a prototype for the new website, while keeping the old website "live"
- Create a guide based on the safety standards of the CPS science
- Add a quiz for students to narrow down projects based on interest

### Code of Ethics

#### Overarching Statement:

"The Science Fair website will provide a quality service to all Chicago Public Schools students, as well as maintain the integrity of the science fair system and its affiliates."

#### Pressures and Risks

- Finding the right balance between giving too much and not enough information
- Legalities of using copyrighted materials on the website

## Allocation of Resources

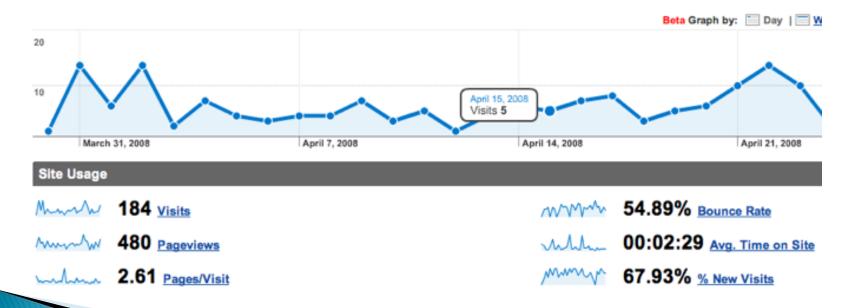
- Finances
- Task Delegation
  - Whole team tasks
  - Sub-teams tasks
  - Deliverables tasks
- Team hierarchy
  - Team Co-Leaders
  - Sub-team Leaders

### Results

- 16 new projects added
- All guides revised based on feedback
- Created a new safety guide
- Created and online quiz to assist users in choosing a science fair topic

### Results Continued

- Revamped the website using XHTML standards
- Redesigned website layout and aesthetics
- Website statistics, provided by Google Analytics



## Main Page



# Sample Project



#### Play to Win

#### Objective

Analyze a game and develop a winning strategy.

#### **Base Difficulty**

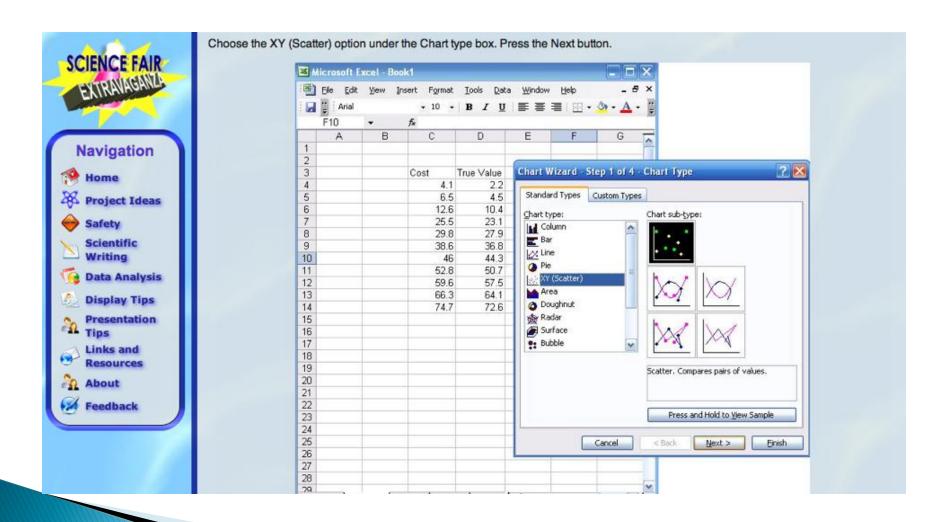
Easy

#### Concept

In this particular game, there are two players who take turns counting, starting at 1. A player may only count in increments of 1 or 2. The player who says 21 loses. Here are two possible outcomes demonstrating how the game is played.

	Outcome 1	Outcome 2
Player 1 says	1,2	1
Player 2 says	3	2
Player 1 says	4,5	3,4
Player 2 says	6,7	5,6
Player 1 says	8	7
Player 2 says	9	8
Player 1 says	10,11	9,10
Player 2 says	12	11,12
Player 1 says	13 14	13

## Sample Guide



# Questions...