

New Applications for Virtual Reality Training

IPRO 316



Introduction

Product Animation Inc.

- Provide 3-D visual simulations for training
- VRTrain - proprietary software product
- Reduce cost and time by as much as 60%

Our Project

- Find new market and new applications of Virtual Reality Training technology which would benefit from PAI's products

Objectives

Objective 1: Market research into highly customizable and mass market (.asp model) application of PAI product.

Objective 2: Determine screening criterion and select best prospects

Objective 2b: Research the idea/design of a “prototype” .asp site

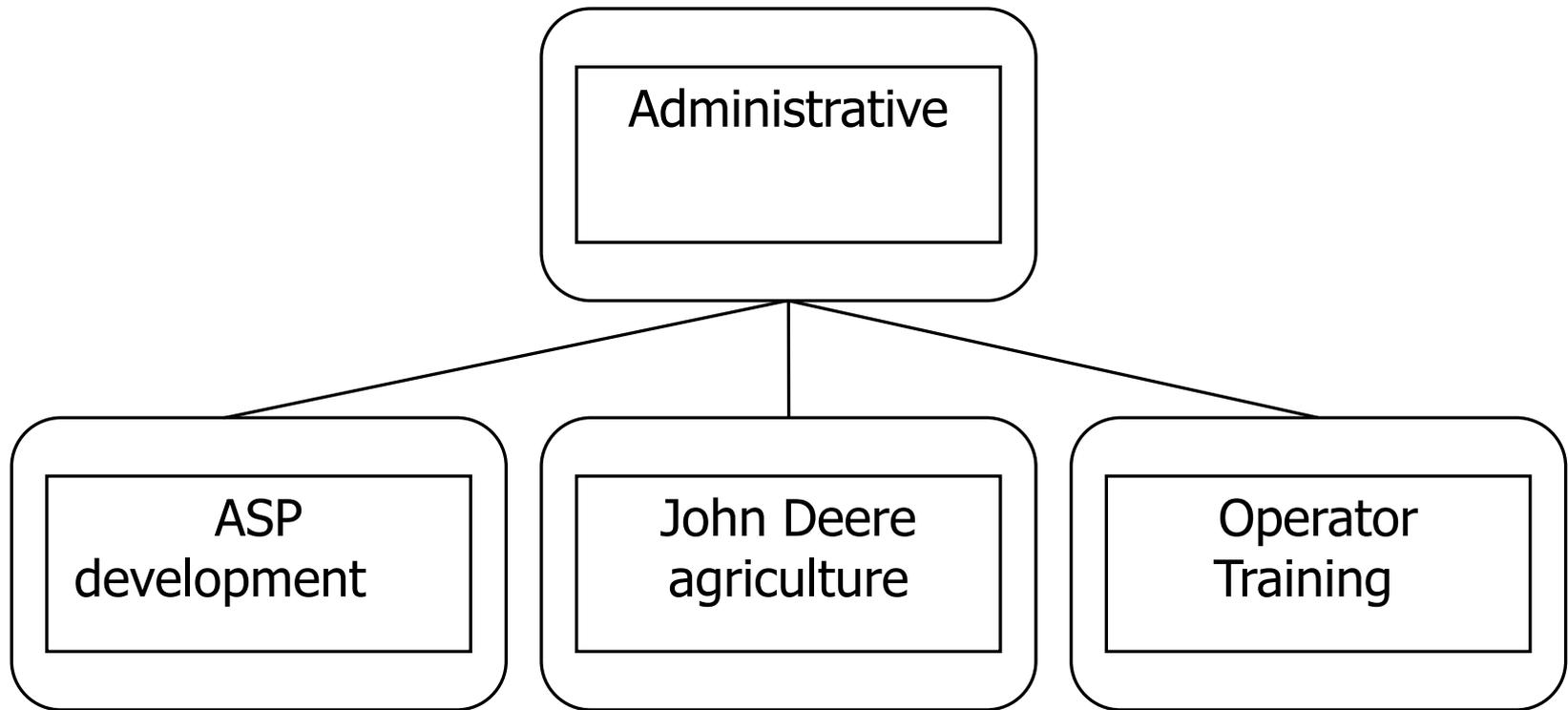
Objective 3: Quantify value propositions for products selected from Objective 2

Objective 3b: Use milkshake or other machine to show application of the .asp.

Objective 4: Create a deliverable simulation example

Objective 5: Recommendations for future work on this IPRO

Sub groups



Administrative

- In charge of assigning tasks
- Coordinating IPRO deliverables
 - Midterm report
 - Midterm presentation
 - IPRO day display
 - Coordinating IPRO day Presentation

ASP development

- Produce a prototype of a PAI website
- Accomplished
 - Market research
 - Design of prototype
 - Documenting everything for future running of this IPRO
- Plan



John Deere

- Market research and make PAI bid at JD
- Accomplished
 - Dealership questions and number
 - Contact to JD and PAI
 - Research – great opportunity for PAI and JD
- Plan
 - Get further PAI questions / start calling
 - Get answer to questions / finished calling
 - Compile information

Crane Operating

- Find possibilities by market research
- Accomplished

Minor research of Crane operator training

Found Training possibilities

List of questions related to research for PAI

- Plan

Gathering list of all potential certification markets

Contacting all companies

Continue talks with companies

- Survey to check validity of our product
- Contacting PAI to see if they will make a rough prototype

Questions?