The Widget Wonder Workers

IPRO 312: Widget Applications to Enhance the Tru2Way Consumer Experience

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Overview

- Widget development for Tru2Way platform
- What is a widget?
- Divided work between Development and Testing teams.

Problem

 What are the hardware requirements and metrics to implement the widgets?

Project Goals

- Identify metrics
- Develop test application
- Plan to gather metrics data
- Secondary goals:
 - New widget application ideas
 - Consumer usability

Goal Progress

- Identified metrics
- Test applications in development
- Test plan started

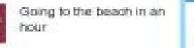
Obstacles

- Usability concerns lack of sufficient technical documentation.
- Emulator restrictions—limited error-checking.



usemame

password









































<tru2way>















Watching TV:



This homework is orazzzyy!!

Panament Mintrame

login

39'O RELE OpenG. common - opengl_init_environment -- called with win -200, width 640, height 400

IMPO RIUE - window jint returning Window ID: -203

Welcome to RI Emulator!

















Anticipated Challenges

- Applications not running properly
 - Develop further
- Difficulty reaching a solution to given problem statement
 - Research emulator
 - Affected project timeline

What We Need From You

- Package tracking numbers
 - FedEx, UPS, USPS
- Send to: hccaus@nate.com
 - Subject: Tracking numbers



