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EDUTAINMENT

educating and entertaining one game at a time



Game Overview

- Student is lost at museum
- Meets Scientist and told main exhibit Stan T-Rex has been stolen
- Must play games in math and science wing to win bones back
- Knowledge battle after completing 3 games to attempt and win bones
- After all bones recovered, ultimate knowledge battle to save captive class





Introduction

- Character Selection/User Interface
- The Planet Game
- The Constellation Game
- The Water Cycle Game





User Interface and Character Selection



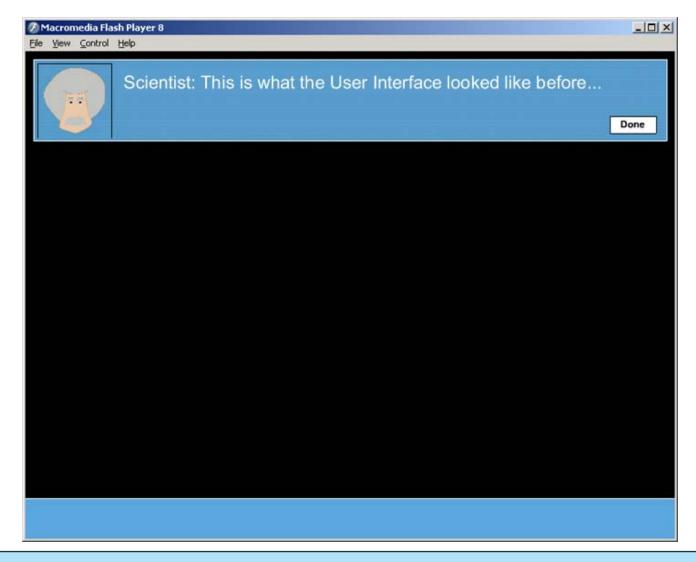


UI - Before

- One Character
- Button-less Toolbar

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UI-Focus

- Character selection
- Buttons & button events



UI - Characters

Soko



Tony





UI - Toolbar Icons



Backpack - Storage for keys, bones, and souvenirs. User can view items at any point in the game



Disk - Saves the game at any point during the game



Magnifying Glass - Gives hints for questions during minigames and knowledge battles



Map – Shows all the wings in the museum and the character's location



Door – Exits a minigame and the game





UI - After

- Character selection
- Buttons!
- Improved Speech Interface





UI-Demonstration





Water Cycle Game





Vermont Standards

"Students should demonstrate their understanding of processes and changes over time within earth systems by...describing water as it changes into vapor...and reappears as liquid."

-Vermont Department of Education



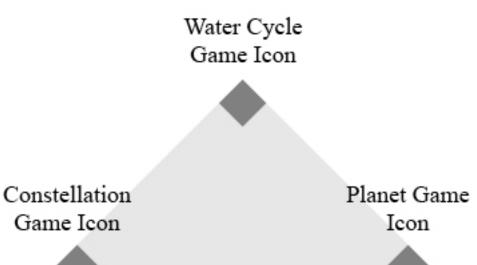
Sample Content and Questions

- When there is dust, salt, or smoke in the air, water forms into drops. Millions of these drops then form clouds in the air.
- •What are clouds made of?
 - a) millions of drops of water
 - b) smoke from burning fires
 - c) dirt from the surface of the earth
 - d) none of the above





Science Wing



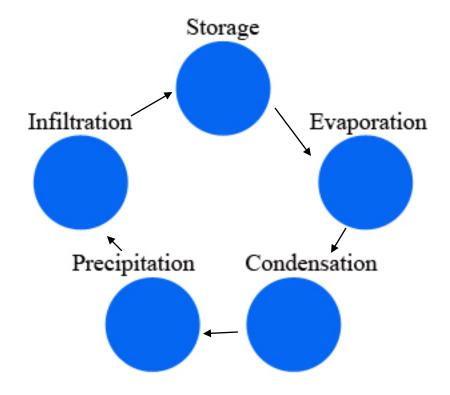
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QuickTime™ and a decompressor are needed to see this picture.

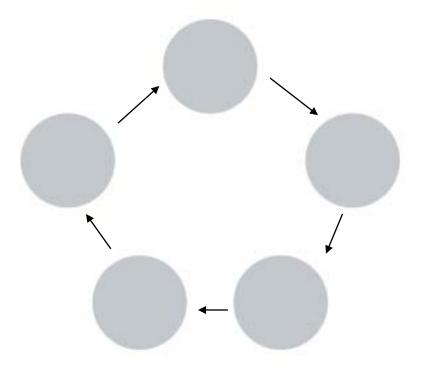


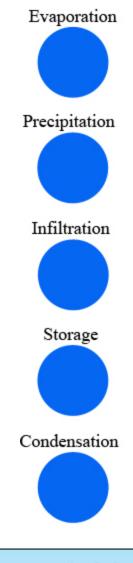
Basic Demonstration





Drag and Drop Into The Correct Position

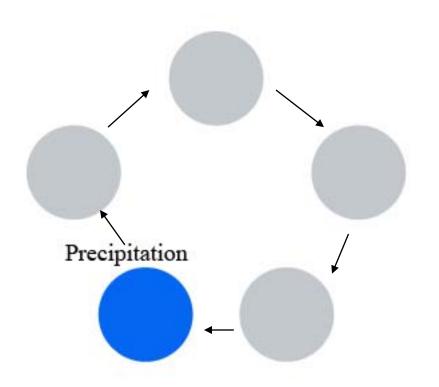


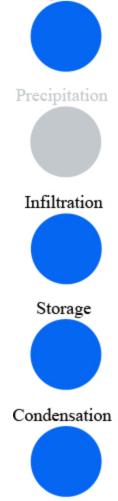




Evaporation

Drag and Drop Into The Correct Position









Planet Game



Planet Game Content

 Mercury is the closest planet to sun and was named after the Roman messenger of the gods. Mercury is home to the largest crater in the Solar System named Beethoven....

Counts —	
Words	999
Characters	4473
Paragraphs	196
Sentences	71
Averages —	
Sentences per Paragraph	1.7
Words per Sentence	10.5
Characters per Word	4.1
Readability —	
Passive Sentences	15%
Flesch Reading Ease	80.8
Flesch-Kincaid Grade Level	4.5
	ОК





Usability Testing

- What is Usability Testing
 - Testing individual aspects of a product on consumers before its release
- •Why User Test Products?
 - Determine usefulness
 - Avoid user confusion
 - Allow designs to be improved



Chicago Children's Museum

- Building a Partnership
 - Summer IPRO
- IRB







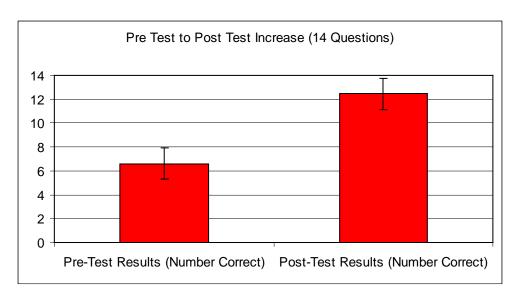


User Testing

- Constructive Learning
- Levels 1, 2, and 3 of Learning

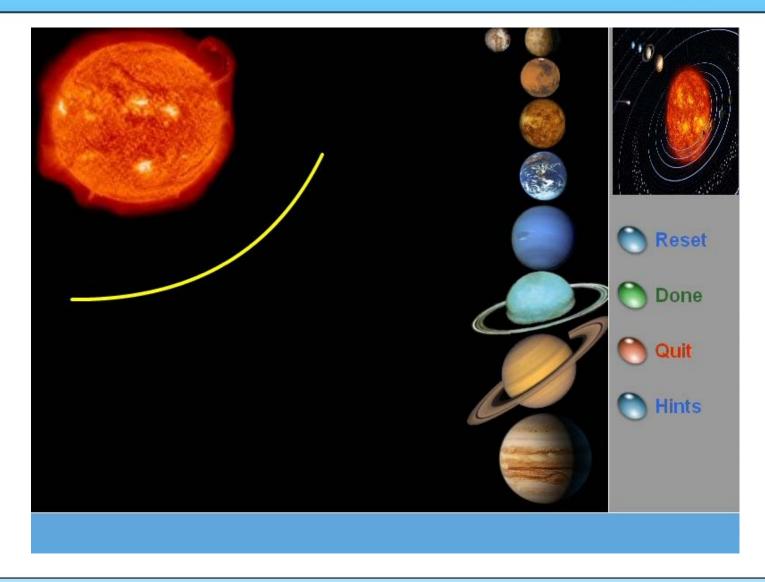


Results of User Testing



- Pre-Test and Post-Test improvements based on content
- Scores Statistically Significant increase









Planet Game Demonstration





Constellation Game





Content Before

- Students are given an introduction to constellations
- •Students then highlight four constellations: Cassiopeia, Orion, Ursa Major, Ursa Minor
- Students then are given information of the mythology behind the constellations
- Students are expected to memorize the constellation and pick it out in a group of stars





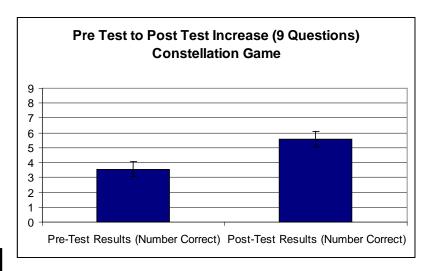
User Testing

- Hypothesis Testing
- Audio vs. No-Audio
- Verification of Constructive Learning and the three levels of learning



User Testing Results

- Pre to Post Test Scores showed significant increase
- •There was no significant difference in audio vs. no-audio
- Many navigations issues
 were recorded and
 forwarded to the Design and
 Development Teams





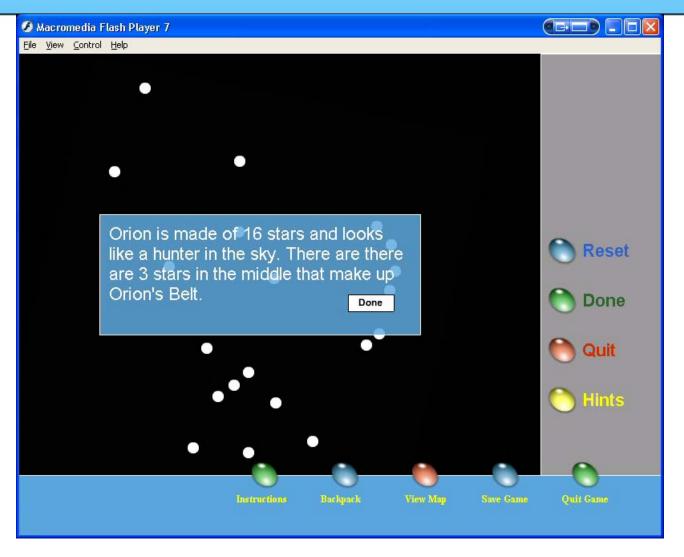
Content After

- Content was cut down
- Content was placed at a 5.4 grade level
- Content is relevant to what is being tested
- Inconsistencies in the game were corrected
- Aesthetics were corrected

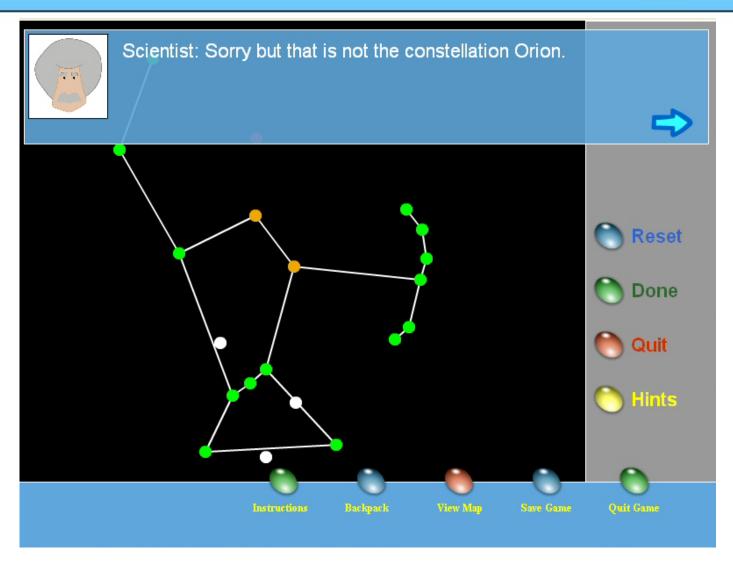
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Constellation Game Demonstration





Conclusion



Next Semester

- Enter science games to competition
- Collaborate with the Chicago Children's Museum
- Finish development on Science Wing
- Initiate development on Math Wing



Acknowledgements

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- All of you our guests today



Questions