



# **Development of Play For Peace Website**

**IPRO 328**

# Play For Peace Background

- Founded in 1996 by Craig Dobkin and Michael Terrien
- Prime Objective: Bring youth together to promote peace through play
- Centers in Guatemala, India, Middle East, Northern Ireland, South Africa, and North America
- Current website is informational
- Growth abroad presents the need for communication between centers

# Client Communication Objectives

- Contact Centers Abroad
- Determine Website Features
- Communicate Desires to Technical Team
- Keep Play For Peace Updated on Developments

# Getting in Contact

- Several Options: Conference Calls, E-mail, Relay of Information, and Personal Contact
- Former Three Were Utilized
- Time and Technological Differences Were Hindering

# Gathering Information

- Questions were compiled based on Technical Team requests
- Three weeks were spend getting responses from centers around the world
- Answers were then relayed to Technical Team

# Questions

- Paperwork
- Experience Level of Users
- Available Technology
- Frequency of Use
- Preferred Communication
- Training Procedures

# Responses

- Guatemala – No Response
- Northern Ireland – E-mail
- Middle East – Phone
- India – Phone
- Chicago – Phone
- South Africa – No Response

## Responses (ctd.)

- Northern Ireland and Chicago – Most Technologically Capable
- Middle East – Slightly Less Capable
- India – Less Technology and Skill
- Guatamela – Power Issues



# Requirements Collected

- Blogging
- Calendar
- Forms
- Messaging
- News
- Games