## Athletics

During the past year the interclass games have been made the feature in athletics at the institute. In the spring these games have always been of interest to the students and have been well supported and now that football has been dropped from athletics at Armour, they have been made the fall feature in sports.

Each year it is intended by the institute to hold a series of games in baseball, track, and basketball and the class having the best record in these three branches is awarded a banner by the Athletic Board. This innovation was first tried last fall and proved very successful. The all-around championship was won by the Class of 1909. They secured first place in basketball and track, and second place in baseball. In the preceding spring, the baseball and basketball championships were won by 1908 and the track championship by 1909.

The coöperation of the entire institute in athletics has been a long felt want at the Tech and the class games certainly offer a good means to this end.

While football is the greatest of all college games, the time for practice here at the institute is necessarily limited, as the teams are unable to start practice until five o'clock, so that it is impossible to produce a satisfactory team. Another objection to football is the expense necessary to equip and maintain a team. In other colleges, the gate receipts pay these expenses to a very large extent, but at Armour these amount to almost nothing, so that there is no help in this direction. For these reasons it is best to replace football by these class games which allow a large number of competitors and are of great interest to the entire student body.