Points, planes, lines fundamentals of design work

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COPY EDITOR

Being a student of literature, journalism and communication you automatically get this spectacular sight for everything around you. You learn how to differentiate between appearance and reality, and to find out meaning in meaningless objects. While doing my document design exercise of point, lines and planes I came across these beautiful images, which speak for them. I hope after going through these images and article you will have a different perspective when looking at things around you. As well as have a good knowledge about photography.

Point, line, and plane are the basic foundation of design. These elements give the designers an insight to create images, icons, textures, patterns, diagrams, animations, and typographic systems. They give us a third eye through which we can see the things in a different perspective and capture them. As a graphic designer it is very important to have a good understanding of design principles. These are the skills, which separates the experts from the laypersons.

A point usually comes in being as a dot or a visible mark. It can either be created pencil, pen, brush, stylus or mouse. A point can be an insignificant streak of matter or a focused locus of power. When a mass of points are placed at one place they becomes texture, shape, or plane.

A line is an infinite series of points in a row regardless of this fact that in which direction they are heading. If we speak about it graphically, then lines exist in many weights; the thickness and texture as well as the path of the mark determine its visual presence. Usually lines are multiply to describe volumes, planes, and textures.
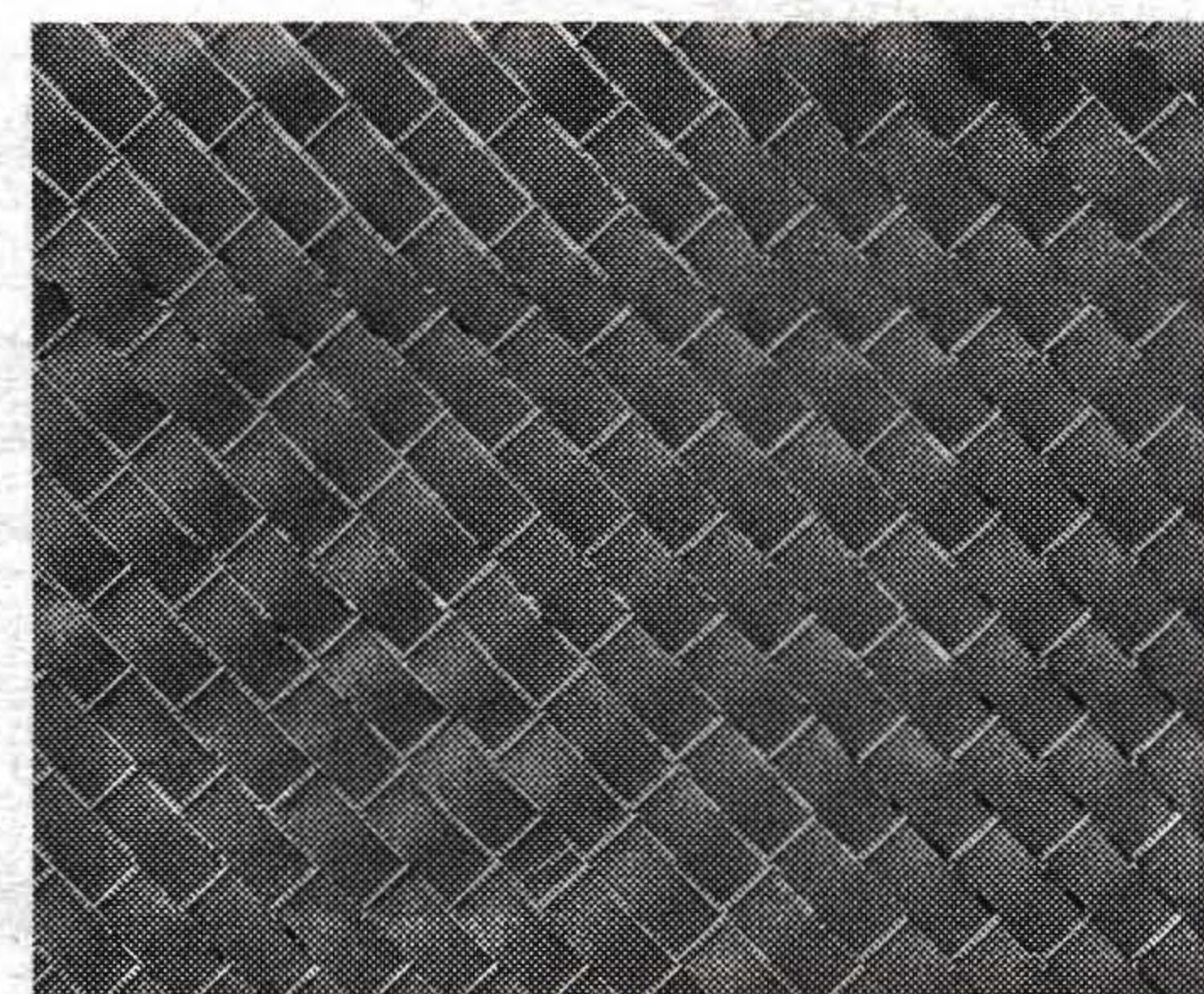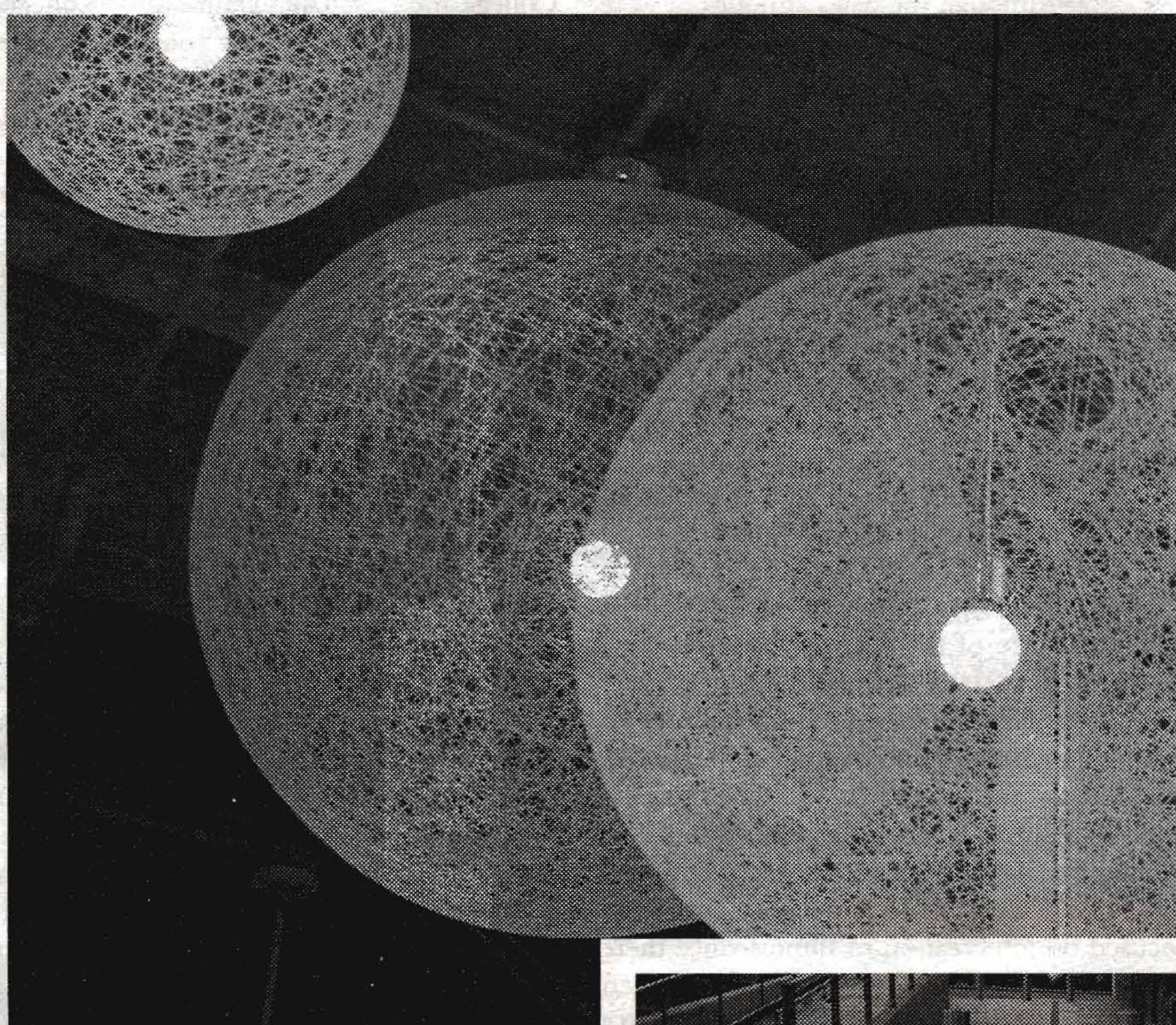
A plane is a flat surface extending in height and width which the path of moving line. When lines are closed they become shapes with edge. Depending on it shape a plane can be solid or perforated, opaque or transparent. Good examples of plane design are ceilings, walls, floors, and windows are physical planes.

Graphic design is not all about making things look appealing but more importantly it is about effectively sending out a desired message through visual communication. Not only this but it should also be easy to understand and appealing to the desired audience.

Images compiled by Shireen Gul
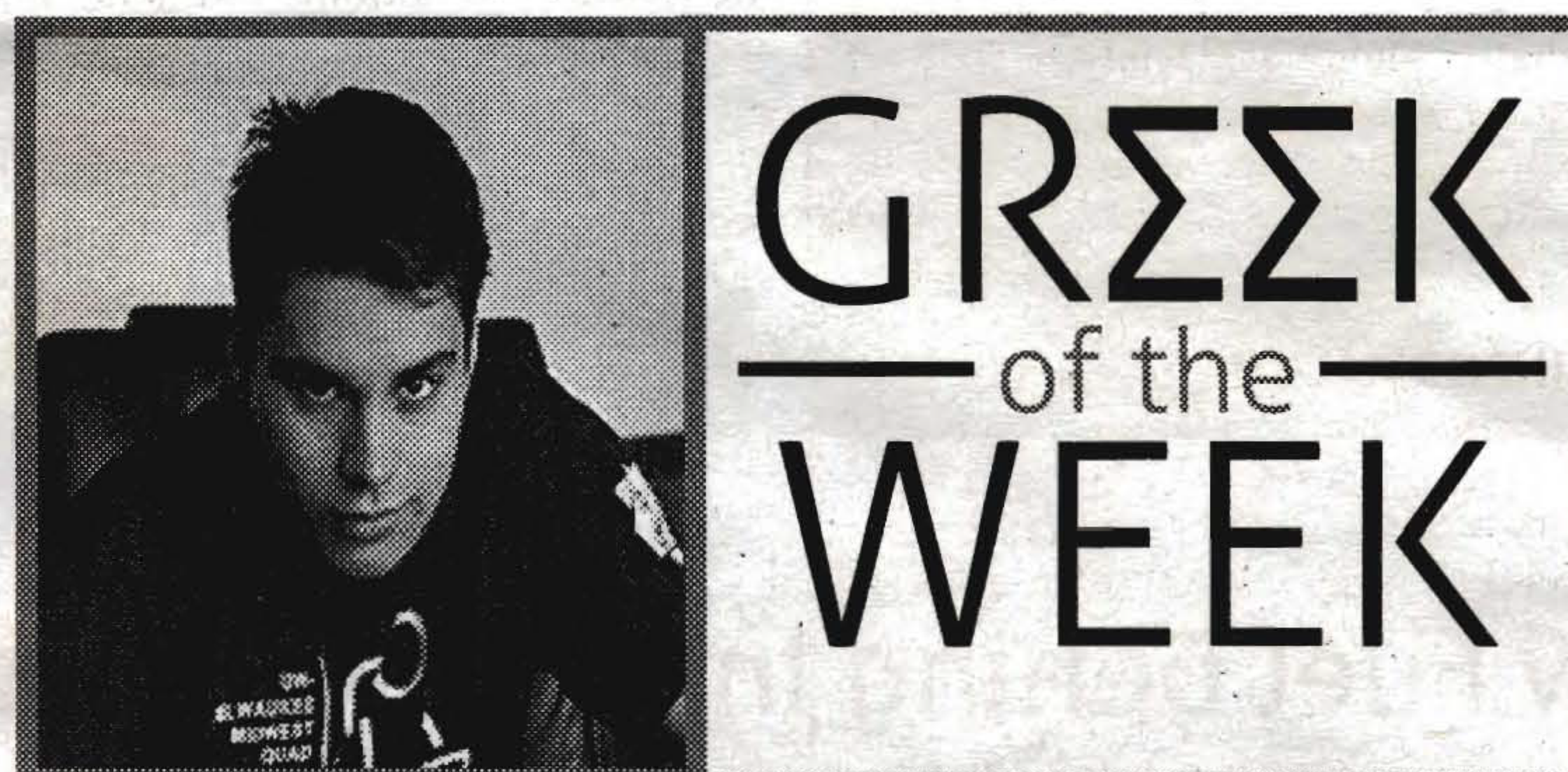
GREEK of the WEEK

Meet Evan Austin.

"Life will knock us down, but we can choose whether or not to get back up."

Year: Second
Major: Architecture
Greek Affiliation: Phi Kappa Sigma
Hometown: Chicago, IL
Leadership Positions at IIT: Building Manager, Campus and Conference Centers Event Coordinator, iitAIAS
Hobbies: Pool, Ultimate Frisbee, video games, camping

How has Greek life developed you as a person and a leader?
Being in the Greek system has really brought me out of my shell and comfort zone. I have interacted with more people in positive ways than I could have ever thought possible. Being Greek helped me during Sophomore Leadership Retreat because I knew how a group worked and what was expected of a leader to get things done.

When you were a kid, what did you want to grow up to be?
I wanted to be a secret agent, like in Spy Kids, or James Bond.

What has been your favorite experience at IIT?
I have thoroughly enjoyed everything that I have done with my Brothers. Greek Week 2013 was really fun and I was so excited when we won!

What do you think would be one of the best steps we could take toward ending poverty around the world?
Designing cheap, sustainable housing in areas around the country where the homeless rate is high, such as the border area of Texas and Mexico.

Where do you see yourself in five years?
Out of college and working for a good firm in Chicago, working to make a difference in the built environment.

Questions? Email orderofomegaiit@gmail.com

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