

# TechNews

Student newspaper of the Illinois Institute of Technology since 1928

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## Sophomore Leadership Retreat empowers, motivates students

**Khaleela Zaman**  
DISTRIBUTION MANAGER

Last year, when I was a freshman student, I would always hear about how the Sophomore Leadership Retreat is so awesome. "You cannot miss it!" people would say to me. However, it always seemed like these people would stop the conversation at that, not telling me why I should not miss the event. Only now that I am a sophomore and have attended the retreat this past weekend have I realized why this event is so important for Illinois Tech students.

The Sophomore Leadership Retreat is sponsored by the Leadership Academy here at IIT, and there were two weekend sessions just before classes started. The sophomores and Leadership Academy scholars stayed at Pretty Lake Camp in Michigan for only about 48 hours, but many life-changing activities occurred within that limited amount of time, and it was completely free to attend! The setting at Pretty Lake, surrounded by tall trees breaking into sand and meeting the cool, refreshing water, was very serene and calming. This made it the perfect place to hold the leadership retreat.

When we first got off the bus in Pret-

ty Lake, I had no idea what to expect, I was just going with the flow. However, I was nervous about one thing: the Comfort Circle. What was this weird-sounding thing? It sounded so strange as I kept reading it off our first night's schedule. The same night, I learned that I never should have felt nervous; I should have kept an open mind, because the activity ended up being not nearly as uncomfortable as it sounded.

Each hour of those 48 was spent to its full potential. Our schedules were packed with physical activities done as a team: kayaking, boat building, high ropes, climbing walls, and more.

Plus, we were able to bond during meals, around the campfire, and some of us even played amateur soccer games in our spare time. It was not purely a situation where students had to always stay in their prescribed teams--we also had free time to use as we pleased and got to spend it with whomever we wanted.

By putting myself out there and trusting my team members as well as them depending on me, I learned so much about how to be a better leader. The two Leadership Academy scholars who led my team were

amazing role models; I never before realized the incredible power of encouraging words and simple phrases like "Trust me," "Look at me," and "Don't worry, I've got you." To this moment, I still cannot believe how much the fact that I could trust my teammates truly enabled me to keep going and overcome the challenges we faced.

So, just why is the Sophomore Leadership Retreat so awesome? If I had to condense the answer into one phrase, it would have to be because while you are there having fun and meeting new people, you are also gathering leadership skills and pushing yourself beyond what you had previously thought were your limits.

This retreat has also helped me reflect on myself a lot, which, before the retreat, I did not often do, and realize what really makes a great leader: planning, communication, trust, and a willingness to work outside your comfort circle, just to name a few. I cannot wait to implement what I've learned during the Sophomore Leadership Retreat into the real world.

Thank you, Leadership Academy, for this awesome experience!

## MSI-IIT internship program provides growth, opportunity to educate others

**Kori Bowns**  
EDITOR-IN-CHIEF

The Museum of Science and Industry (MSI) is the largest science museum in the western hemisphere, holding over 35 thousand artifacts and nearly 14 acres of interactive exhibits and experiences. The museum's home is the former Palace of Fine Arts building from the 1893 World's Columbian Exposition in Chicago's Hyde Park neighborhood, and it opened in 1933 under philanthropist Julius Rosenwald's vision to create a hands-on industry museum in the United States. Each year, the museum works toward achieving its mission to "inspire the inventive genius in everyone" with the help of several Illinois Tech students.

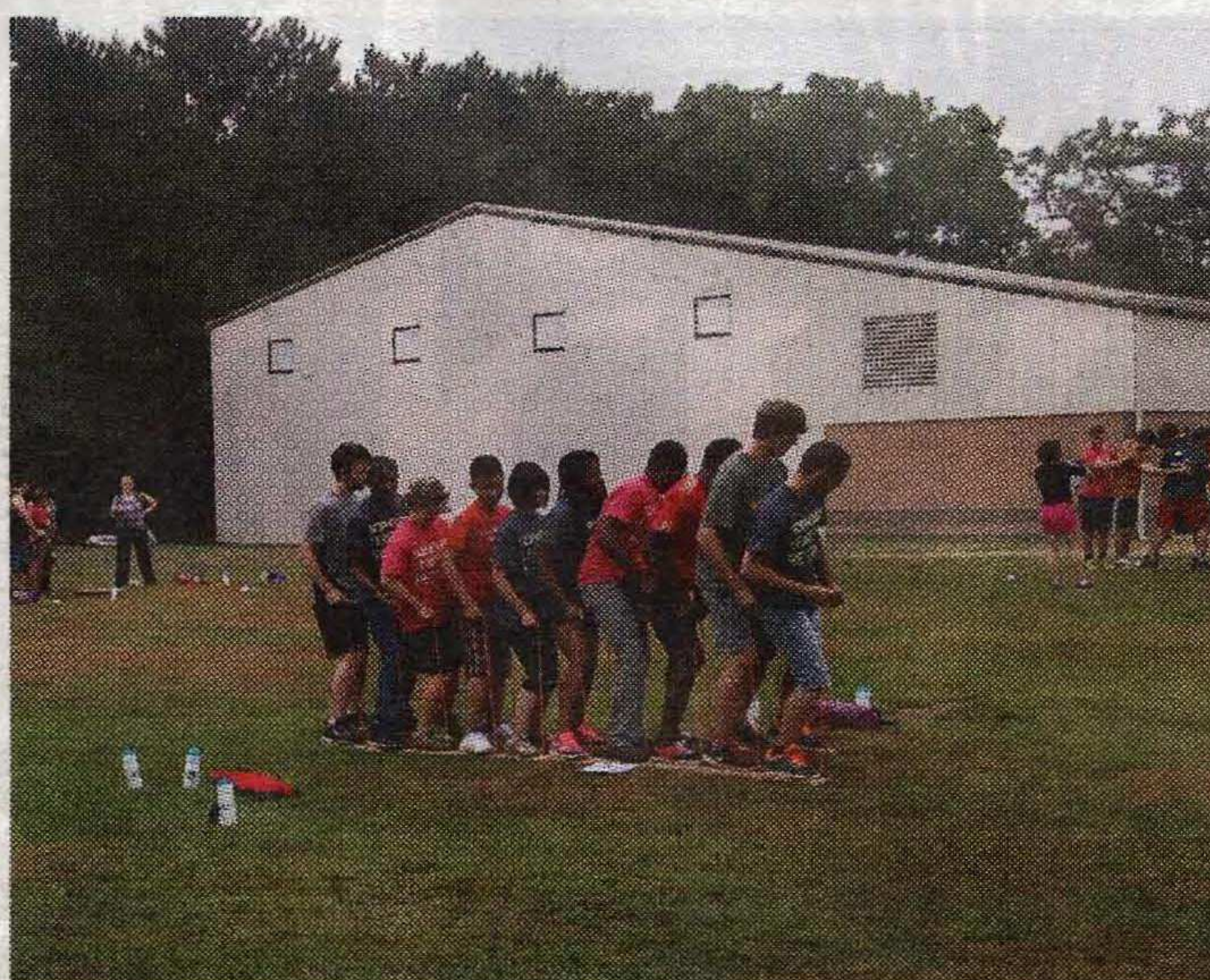
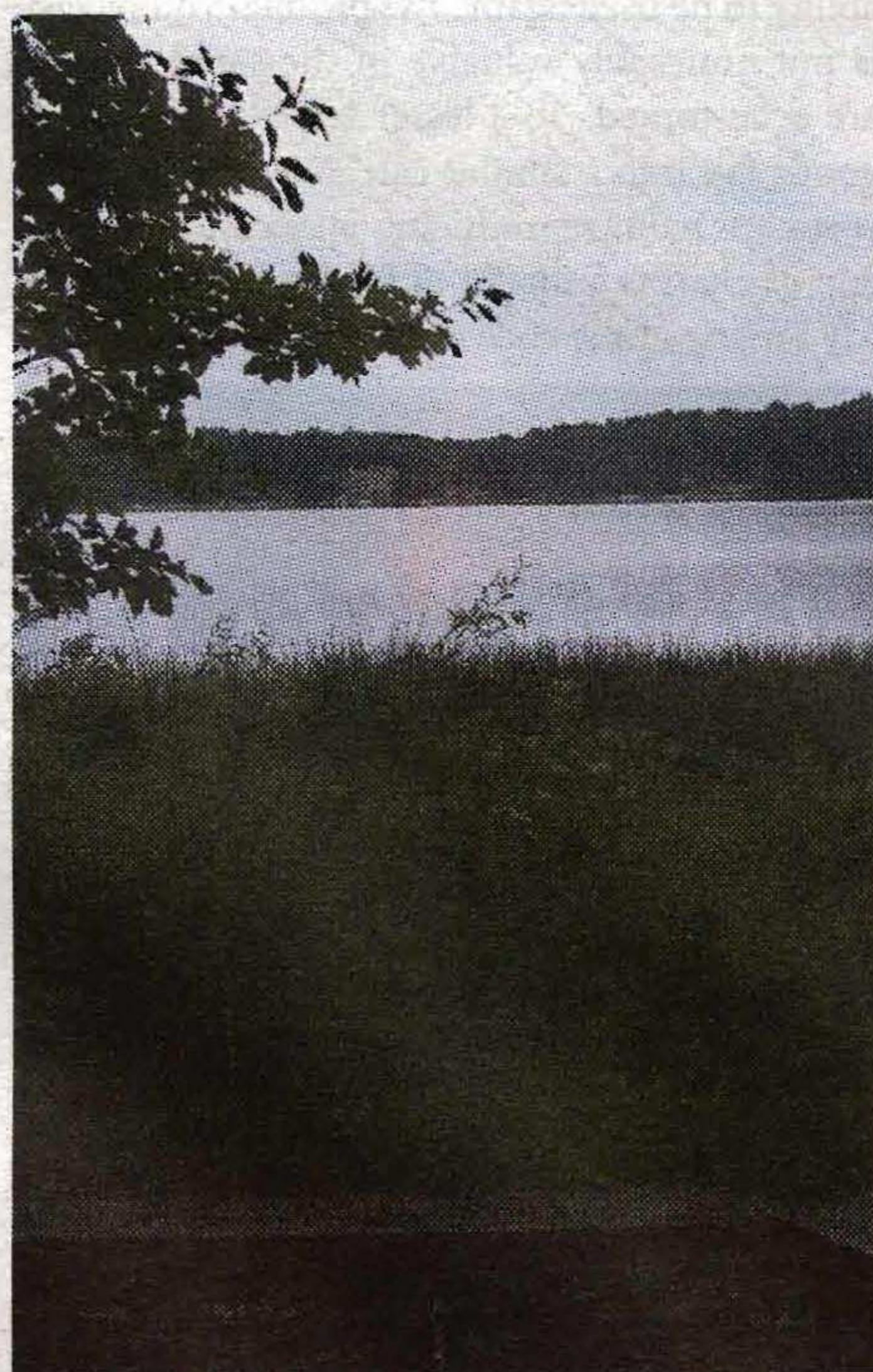
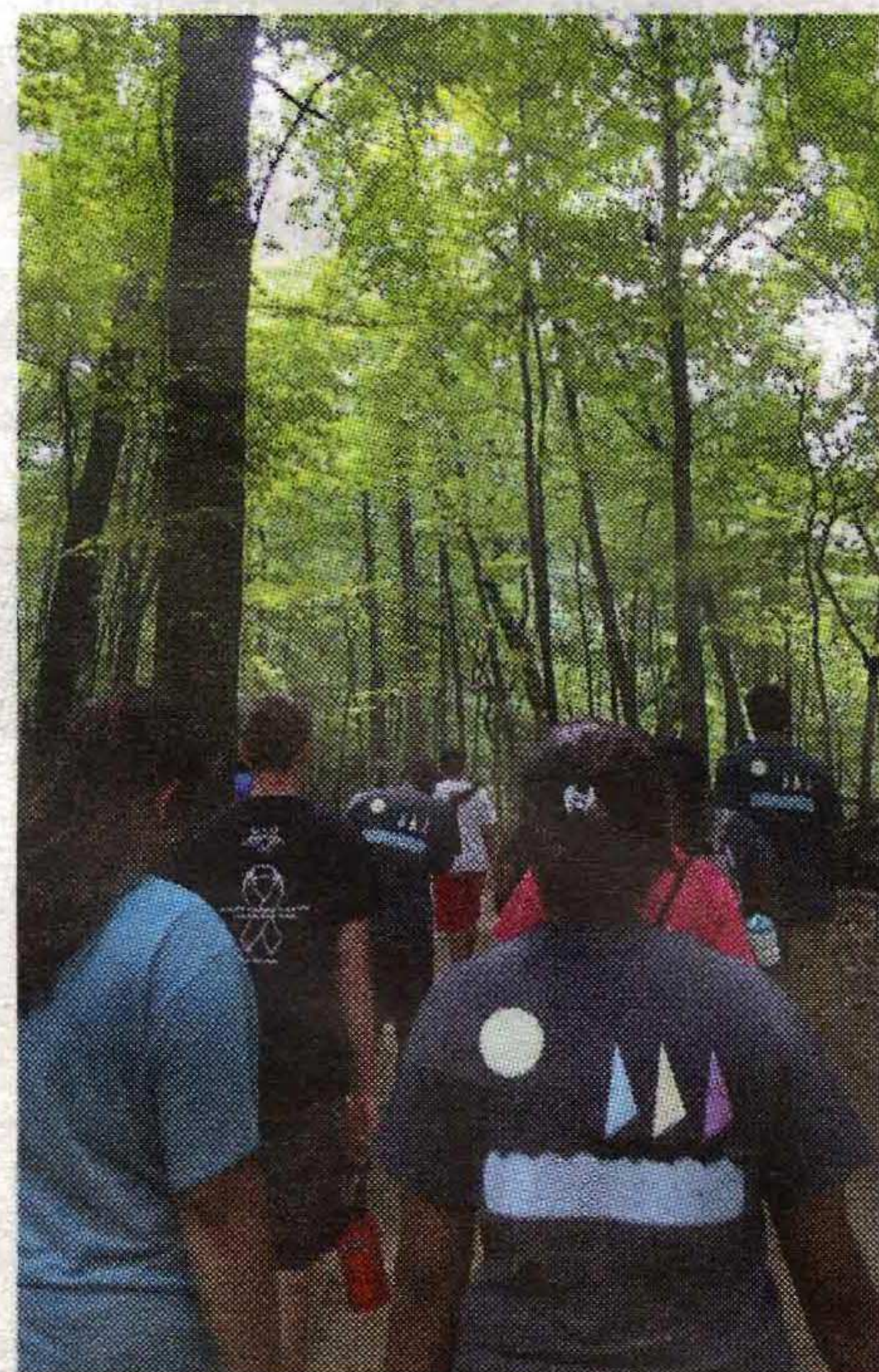
This summer, eight Illinois Tech students joined the museum as Guest Programs Interns at the Museum of Science and Industry for a 12-week, full-time paid internship. Throughout the duration of the internship, the eight students learned and presented a variety of live science demonstrations to museum guests on a daily basis. In total, the students learned six interactive demonstrations over the summer that reached over 30 thousand museum guests.

Interns worked alongside a team of eight other year-round facilitators at the museum, including two lead interns, students who have already worked as summer interns with the museum and take on a leadership role as they help the new interns learn demonstrations and improve communication skills. The year-round facilitators assisted the IIT interns by observing their demonstrations and offering constructive criticism and feedback in regard to content, style, and delivery.

In order to become eligible for the internship, students must first apply to volunteer at the museum over the course of the Fall or Spring semester during the academic year. During the semester, these students learn to present three interactive and hands-on demonstrations to museum guests. Volunteers work alongside lead interns to receive coaching and support as they learn more about presenting to different audiences and speaking in public. Demonstrations done by volunteers cover topics including sound, electricity, and Newton's Laws.

Twelve volunteers are accepted to the program each semester. Upon completion of 20 total volunteer hours in a semester, the volunteers qualify to apply for one of the eight paid summer internship positions, where they learn larger programs and work full-time.

Demonstrations facilitated by summer interns include topics from across all realms of science, from astronomy to biology. One show, "Happy Brirthday," is an interactive birthday party for a famous scientist or inventor that features several experiments with liquid nitrogen and culminates in making liquid nitrogen ice cream for the audience. Another program, "Bangs, Flashes, and Fire," MSI's most highly-attended show,





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# Internships provide worthwhile experiences

**Kyle Stanevich**  
BUSINESS MANAGER

After my freshman year at Illinois Tech, I was unsure whether or not an internship was right for me. I didn't feel that I had learned the necessary skills that would permit me to be of any use to a company other than sweeping the floors and fetching people coffee. I had mentally postponed my internship shopping until next summer. However, an internship fell into my lap without even applying (and with a little good luck.)

At the start of 2013, my father, a mechanical engineer, was on the hunt for a new job. He finally picked one up in San Diego with a little known company called Autosplice. Their niche in the automotive industry lies in making little connectors that attach the internal electronics of cars. Since my father now lived in San Diego, it was decided that I would spend my

free time over there, enjoying the nice weather and going to the beach every day.

Upon being picked up from the San Diego Airport, my father returned to work with me in tow to finish up his day. I spent my first few hours touring the office and introduced myself to anyone still there Friday afternoon. Upon finishing my self-guided tour, I was approached by the boss with a question, "When do you start?" I had no resume, no interview, a t-shirt and plaid shorts, and I was asked to start working. This was quite a shock to me, and before he could change his mind, I accepted and shook his hand.

Skip ahead a few weeks and I am now engineering in full. I'm running tests, CADing up parts to be machined, doing write-ups, sending reports to customers, presenting conclusions to the company leaders, and even running computer simulations on products. All of this was done with very minimal engineering

knowledge and some simple physics and intuition.

Maybe at another company, I would need to know a bit more, but I could have quit school right there and started working full-time as an engineer. However useless extra school might seem, it does come with its benefits, the main one being the pay. With a bachelor's degree, it becomes easy to be making 3 times what an intern does, with only room to grow. Plus, all this extra knowledge bring with the ability to never be stumped.

My advice to incoming students is to put themselves out there. Try getting a job above your level of education. Stay in school and get a good degree. Don't just dress nice and have a polished resume, but be with your soon-to-be boss like they were your friends. What do you have to lose? Money you're not making? Experience you're not getting? A resume without an internship on it?

# Post-scarcity society approaches

**Austin Gonzalez**  
OPINION EDITOR

Someone proposed to me that the time of the scarcity-based economy is coming to an end. With 3D laser scanners and printers growing in popularity and accessibility, the value of buying pre-made things from a store or online distributor will be less than the convenience of printing whatever you want whenever you want. Break a glass? Scan the fragments and print a new one in minutes. Need an expensive and rare part for your car? Find the plans and print it for less. Food and organs have even been created using the most advanced biological 3D printers. Once we all have 3D printers we will all become pirates for printing spoons and circumnavigating an economic world based on scarcity. I think that we can take this one step further and say that the first world already exists in a largely post-scarcity economy, especially through digital goods and services.

A basic view of value is based largely on the idea that there is a limited amount of stuff in the world to have. Supply and demand, for example, is a concept everyone is familiar with; rare things are expensive things, and plastic, mass-produced things are cheap things. When you buy a handmade chair you can see the time

put into the end result. You are buying a quantized amount of skill, labor, and material. You've bottled up a part of someone's life and now own it, and there's nothing quite like it. But the things we buy and make today are largely produced, at least in part, by machines without human labor.

Digital goods can be copied and resold. Your chair has no uniqueness because it can be replicated over and over (in exacting detail) and then sold again. The upshot of this is that your life's work can be enjoyed and utilized by everyone and you aren't limited to a single masterpiece you must make individually again and again. The downside is using a model which expects quantized uniqueness in everything is that it is difficult and confusing to place an objective value on it.

Scarcity is not something we have to deal with and hasn't been for a while. Take for instance music; radios have made it so that everyone can have music all the time. For better or for worse, you literally hear the same exact song again and again with zero impact on its ability to be used again. The product you receive is not noticeably valuable in the sense that we are accustomed. To a lesser extent, mass-made goods fall into a similar category. Once upstart costs are paid, reproducing an exact copy of a cup or chair is a matter of letting the thing run. My buying of the cocoa brown Strind Ikea table

has very minimal effect on your ability to buy the exact same thing.

Imagine this. You need that spoon I mentioned earlier, because you've lost yours. I've got the same spoon you want so you figure to call up your buddy Austin, have him scan it and send you the 3D model to be printed. Congratulations, you have just digitally pirated a physical object. For the industrial giants and mega corporations the revenue generation of a spoon will move from selling a physical good to, in a sense, licensing the model to be made by the consumer. Who wouldn't want to live in a world where if there's something you need you can Google it and print it in a matter of minutes? These complications are essentially what companies are currently trying to cope with when one person copies a CD and sends it to friend to have burned to a CD. Scarcity is not a challenge we face too often.

Our digital, mass-production capable world bends our economic understanding of value, space, and time. When you buy a movie, game, or program you've literally bought nothing (aside from a few properly placed electrons) and certainly not anything unique. We enjoy a world of post-scarcity for digital goods and that might as well extend to mass produced goods as well.

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# Illinois Tech students take Ice Bucket Challenge

**Kevin Zheng**  
TECHNEWS WRITER

Students of Illinois Tech participated in the Ice Bucket Challenge on Sunday, August 24th. The Ice Bucket Challenge is a challenge that was started and is promoted by the ALS Association.

According to the ALS Association website, [alsa.org](http://alsa.org), Amyotrophic Lateral Sclerosis (ALS) is a "progressive neurodegenerative disease that affects nerve cells in the brain and spinal cord. Motor neurons reach from the brain to the spinal cord and from the spinal cord to the muscles throughout the body. The progressive

degeneration of the motor neurons in ALS eventually leads to their death. When the motor neurons die, the ability of the brain to initiate and control muscle movement is lost. With voluntary muscle action progressively affected, patients in the later stages of the disease may become totally paralyzed."

The most well-known person to have developed this disease is Lou Gehrig. Because of Gehrig's popularity, the disease was given the nickname "Lou Gehrig's disease." Stephen Hawking, a well-known scientist, also suffers from a similar motor neuron disease related to ALS.

Few people are aware of this disease and even not everyone who is aware of this

disease knows what the disease is about. This is why the Ice Bucket Challenge exists as a way to educate others about ALS; the challenge was hosted at Illinois Tech to spread awareness about the disease and to raise money for research for the ALS Association. To complete the Ice Bucket Challenge, participants pour buckets of icy water over themselves, donate money to the ALS Association, and challenge a few friends to do the same.

This event was hosted by the Office of Spiritual Life and Service Learning, the Student Government Association, and the Better Together student organization. This event would not have happened without the

support from Lynne Meyer from the Office of Spiritual Life and Service Learning, students in Better Together, Akindae Aderede, president of the Student Government Association, the Office of Campus Life, and most importantly, the students who participated and donated to this cause. The donation link will stay open until Sunday, August 31. Donations can be made at the following website: [tinyurl.com/IllinoisTechALS](http://tinyurl.com/IllinoisTechALS). Thanks to all students who participated in the challenge last weekend.

After completing the challenge, Illinois Tech extended a challenge to the student body of other universities: MIT, Carnegie Mellon, Georgia Tech, and Cal Tech to complete Ice Bucket Challenge.



Photo by Kevin Zheng

## Alternative Spring Break hosts info sessions this week

**Caroline Johnson**  
TECHNEWS WRITER

Alternative Spring Break is an exciting student organization to get involved with on Illinois Tech's campus. Every year, our team looks forward to helping construct homes in coordination with Habitat for Humanity. As much as we love to hammer nails, paint walls, and shovel dirt, our passion is fueled by a fundamental belief that we are instituting real, meaningful change in our society. We believe that the ability to make a difference is not based in expertise or influence, but rather a continuing commitment to serve those around us. Service is the spark that kindles the growth and betterment of individuals' lives and communities.

Habitat for Humanity International is a nonprofit, ecumenical Christian organization. They are dedicated to eliminating substandard housing and homelessness worldwide and to making adequate, affordable shelter a matter of conscious and action. Habitat's ministry was founded on the conviction that every man, woman, and child should have a simple, decent place to live in dignity and

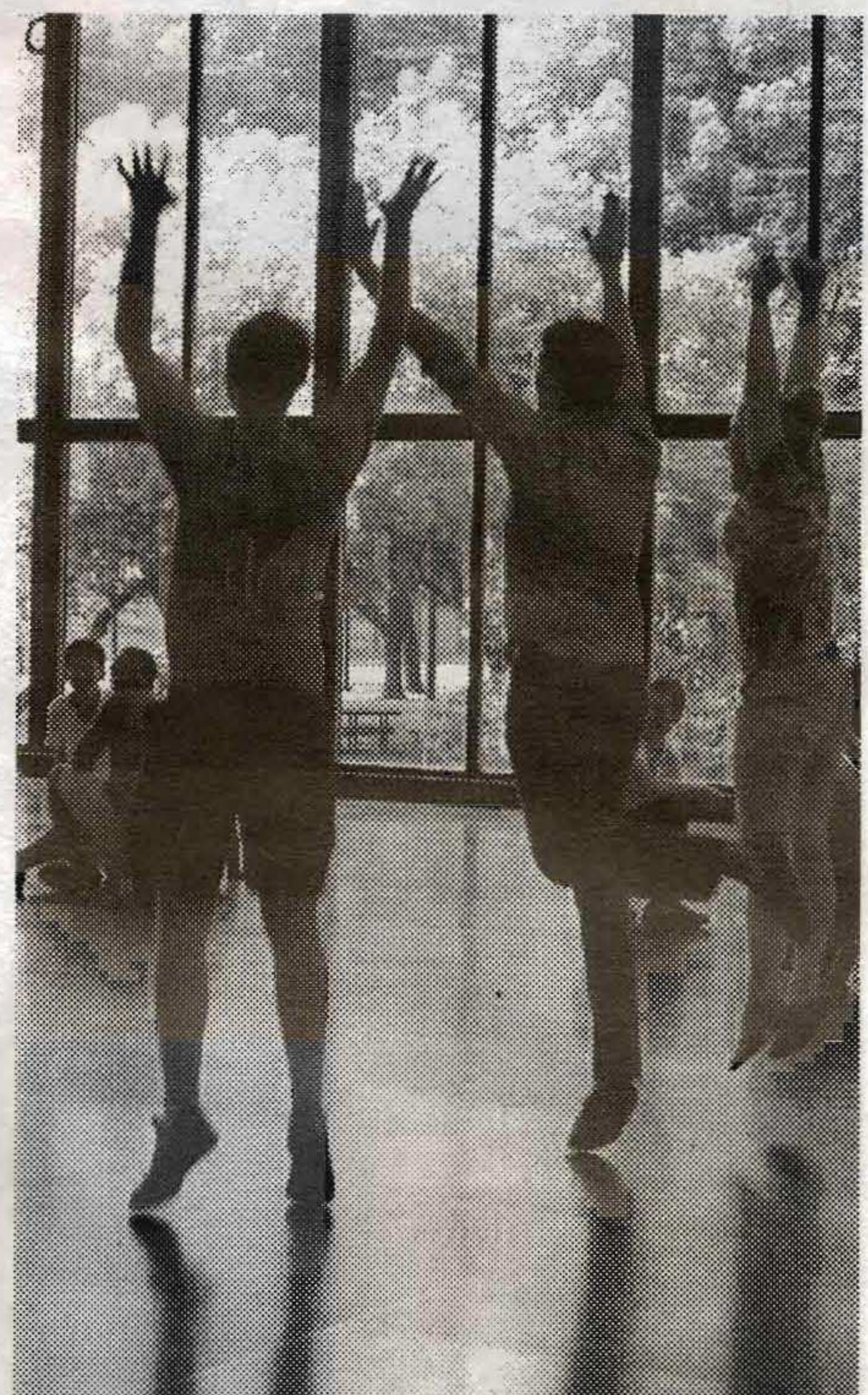
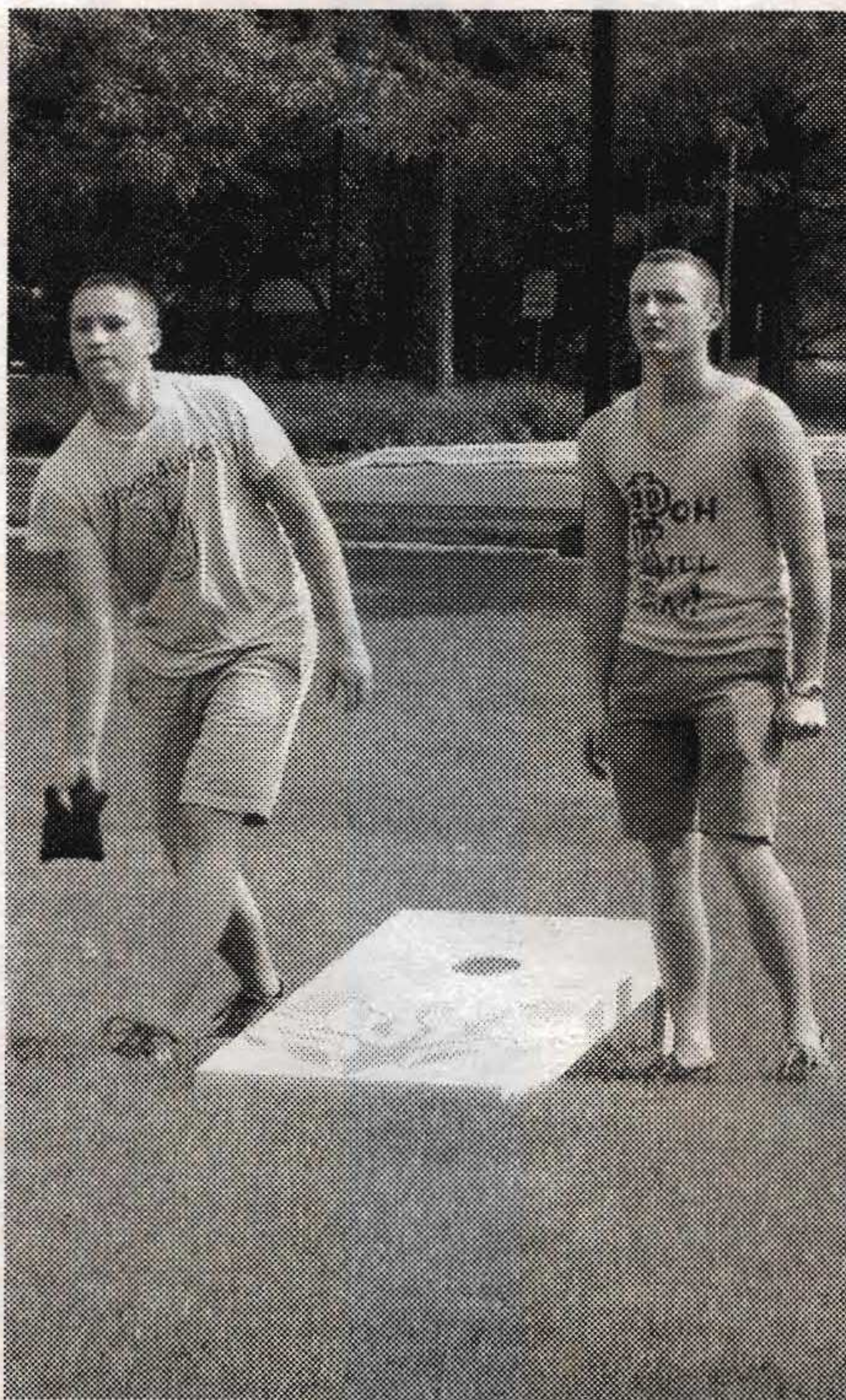
safety. Since its founding in 1976, Habitat for Humanity International has built or renovated more than 600,000 homes, which have improved the lives of more than three million individuals. Habitat for Humanity has active projects across five continents, with housing solutions tailored to the particular resources, needs, and cultures of particular areas. Samples of these homes are on display in Habitat's Global Village museum in Americus, GA, which IIT Alternative Spring Break team has had the pleasure to visit in past years.

Illinois Tech's Alternative Spring Break has held a spring break build every year since 2009. The organization also began doing fall builds last year. The team has built homes in Alabama, Georgia, California and West Virginia. All majors are welcome to apply to the team. No prior construction experience is needed (we all learn together on site). To learn more about Alternative Spring Break, join their remaining information sessions this week, on Wednesday, August 27 and Friday, August 29. Both remaining information sessions take place at 12:45 P.M. in room 104 in Engineering 1 building. The organization can also be reached at [asb.iit@gmail.com](mailto:asb.iit@gmail.com).



Photo by Kori Bowns

## Welcome Week 2014



Photos by Kori Bowns



# MSI-IIT internship program provides growth, opportunity to educate others

(Continued from Page 1)

involves a series of explosive chemistry experiments where the audience learns about matter, combustion, and chemical reactions.

The MSI-IIT internship partnership is now entering its 8th year. This partnership began with a common trustee between IIT and MSI, and the program aims to foster communication skills in students while making science education accessible to the community through the delivery of several fun and interactive live science demonstrations at MSI.

"I have been looking at the program since my freshman year," says Cassie Godette, 5th year physics major and 2014 MSI summer intern. "It's a little intimidating to do demonstrations in front of a ton of people, but it's really great once you try."

Christina Castillo, 4th year applied math major and 2014 intern, adds her thoughts about the feedback that volunteers and interns receive at the museum to help improve their programs. "In our shows, we learn how to give positive reinforcement and how to stay positive

with our guests. Those traits translate into the feedback we get from other facilitators at the museum. Our feedback is never negative; it's always positive and constructive. We always learn about what we do well and get suggestions on what to work on. There's always something that you do well and there's never a truly bad show. The museum is an awesome place to learn how to take feedback and practice presentation skills that you're going to need for the rest of your professional career."

"You learn how to present yourself so that people respect and listen to you," says Sany Nguyen, another 2014 MSI intern. "Think of it realistically; you're going to have to talk to people professionally, so you should do it here in the safe environment where there are people to help coach you"

Students who complete the internship and volunteership also report increased confidence, more comfort with public speaking, and positive experiences in working in a team.

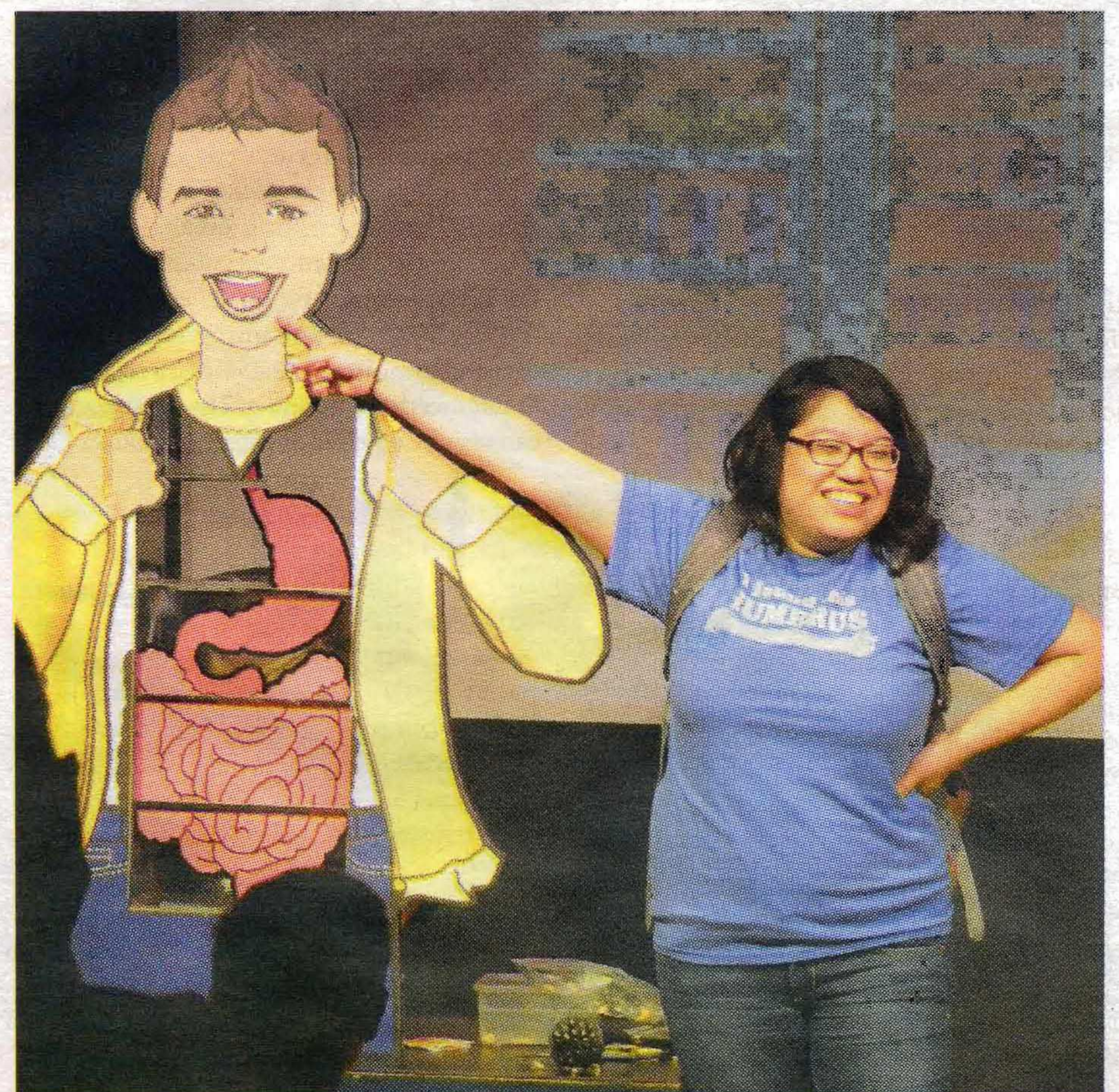
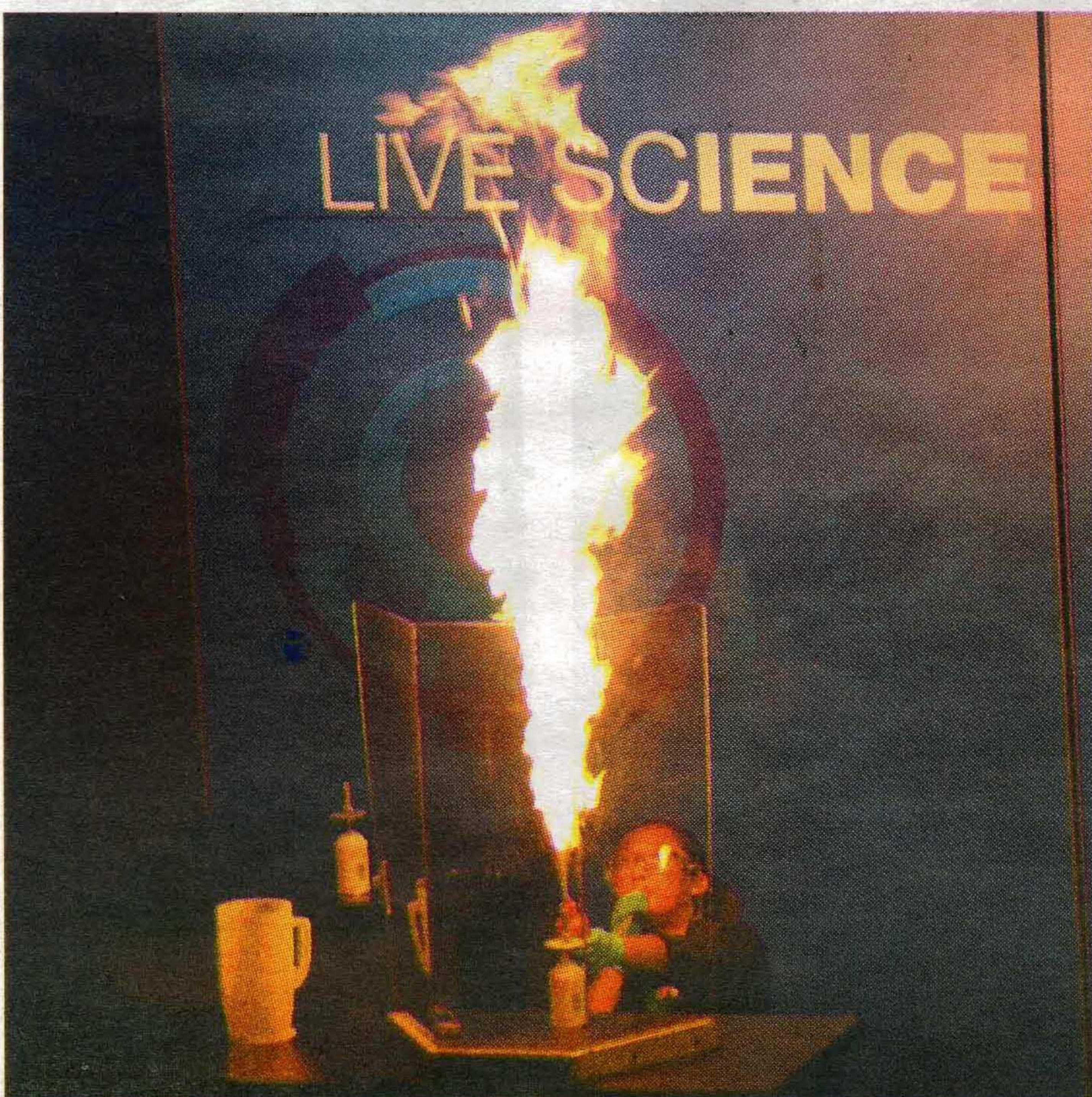
Lynne Meyer, Director of the Office of

Spiritual Life and Service Learning here at IIT, who acts as the liaison between the museum and the university, also offers her wisdom. She says that the MSI volunteership and internship can be a positive and important experience for anyone, regardless of their major. "Whatever field you go into, you're going to have to communicate with people who are not in your area. Whether it's your boss, a customer, or a colleague in another department, being able to confidently and concisely explain difficult concepts to somebody who doesn't share your background is a real valuable skill."

The MSI Internship Program has become a highly competitive opportunity for IIT students over recent years. Meyer says there are usually over three times as many students applying than there are spots open for the volunteership portion of the program, so students should also remember not to get discouraged if they don't get selected on their first try. With so many passionate and qualified applicants, it is very difficult to narrow them

down to the 12 who are chosen to volunteer each semester. Although this program is a very unique partnership between MSI and IIT for undergraduate students, one should also know there are many other ways to volunteer within the museum if they'd like to have that experience. Students are also heavily encouraged to try again and apply in upcoming semesters should they not make it on their first try; several successful volunteers and interns in the program have applied more than once before being accepted to the volunteership.

In order to apply for the MSI-IIT volunteership and internship program, interested students can visit information sessions being held on Thursday, September 11, Friday, September 12, and Monday, September 15. All of the information sessions will be held in the Hermann Hall Crown Room at 12:50 P.M.. Contact Lynne Meyer at [lmeyer2@iit.edu](mailto:lmeyer2@iit.edu) with any additional questions.





# 'Wolfenstein' makes games fun

**Austin Gonzalez**  
OPINION EDITOR

Video games offer an amazing media for interactive art and experience, but often, people just scoff as they see the next Call of Duty title take the best seller slot year after year. Many modern First-person shooter (FPS) games have fallen into a groove of linear cinematized single player action with the promise of more dynamic multiplayer battles. "Wolfenstein: The New Order" is a robust example of what video games, and First person shooters in general, can be, if developers focus on creating a great game and not just great profits.

An integral part of the game that differentiates them from other media is that the player is part of the creation. Wolfenstein never forces the player to choose a specific tactic. You can choose to move unnoticed and sneak from guard to guard. Or you can go the ridiculous route, dual wielding automatic shotguns as your enemies fall around in waves of crashing glory. The choice is up to the player and it never feels like you're being pushed from point A to point B. In terms of

a bigger picture, there are points in the story where decisions you make directly affect the branch your path will lead down. It manages to create agency while maintaining a relatively linear narrative.

"Wolfenstein: The New Order" also uses collectables and added game modes for increased playability as you slog your way through Futuristic Nazi guards in an alternate timeline look for pieces of the enigma code. Once you've collected 8 you can try to crack the code to open up new game modes. Find all the codes to unlock 4 new modes in total. There are also scattered Easter eggs and history notes which add to a genuine setting.

To really take advantage of this game, use a console controller to fully enjoy the interesting control scheme and peek features. In the end, it is amazing fun to mow down thousands of Nazi's without a care in the world. There are added modern benefits that increase how many times you can enjoy this game. This game harkens back to a simpler time in FPS history where you could just have fun and not be forced through a movie with a controller in your hand.

## Tech[nology]News:

# OnePlus One invitation valuable

**Kyle Stanevich**  
BUSINESS MANAGER

If you are in the know, you might have heard of this cool new phone, the OnePlus One. It is an amazing piece of hardware, with a 2.5GHz Quad-core processor, 3 GB RAM, 13 megapixel back camera, 5 megapixel front camera, and a 5.5 inch 1080p screen. It has been dubbed the "2014 flagship killer," and rightly so. There is no other phone out there right now that could beat the OnePlus One.

While I will do a review of the phone in the future, today I will instead talk about how I came to get the phone. Because the company OnePlus is a small company and they are just getting into the phone manufacturing business, their production rates are not very high. They are trying to get their production up to the level of other phone manufacturers, but until they do, one has to win the phone through a competition or be randomly selected to receive an invitation to buy it. This way, they can control their stock of phones to make sure that they do not keep running out of stock.

I did not get an invitation or win a competition to get this phone; instead, a good friend of mine from high school did. He entered a free event by the company called the "Storm of Invites." All someone had to do was perform certain actions like liking them on Facebook, or subscribing to their newsletter. With less than a 0.5% chance of winning, he won an invite. However, the week before the competition ended, he bought an HTC One.

Plus, the OnePlus One is not compatible with his current cell phone service provider. Being a good friend, he knew that I was interested in the phone. He emailed me the invitation code that he won and I bought the phone for myself.

It is a great phone, and it comes at a great price. I got the 64 GB version of the phone, which only cost \$350. As a comparison, the Samsung Galaxy S5 will cost about \$650 without a contract. And even better is that the phone has a custom version of Cyanogen mod on it. You are free to root it, unlock the boot loader, and mess with any of the other phone settings without voiding any warranty. All in all, it is a fantastic phone and a nice upgrade from my old phone.

# LEGO Movie impresses

**Austin Gonzalez**  
OPINION EDITOR

"Everything is Awesome" is the only thing that will be in your head after watching The LEGO Movie.

Filled with wit, laugh-a-minute jokes, and great animation, this feature-length "stop-motion" LEGO movie is nothing short of fantastic. In it, Lord Business is seeking to unleash the Kragle on the unsuspecting Brickopolis and only through the help of the Special, the chosen one, can he be stopped. However, the only thing special about this Special is how remarkably unremarkable he is. With some guidance from the worlds' Master Builders, the journey begins with the fate of the LEGO universe in the balance. It's a family-friendly fun time and ultimately is about what LEGO has always stood for: imagination and creativity. It's about being a kid and approaching problems differently with a fresh point of view.

The movie is, sort of, entirely made out of LEGO. The LEGO scenes are made using the free-to-use LEGO building software, Digital Designer, which is now prominently

served by Google. The design team calls the style "dumb-pressive," so realistic and simple that it's dumb, yet impressive. For instance, with the right angle, you can see a thumbprint on the main character's body piece and there are gum wrapper robot disguises which are clever and bring a smile to your face. The team "researched" by traveling and just having fun. It really shows in some of the scenes. The movie also features an all-star cast including Will Ferrell, Will Arnett, and other greats.

Even if you're not a fan of LEGOs, imagination, fun, whimsy, laughter, or general happiness, the LEGO movie is visually impressive and can serve as a model example for aspiring 3D modelers. The movie creates believable lens proxies, mimics stop motions, and even makes use of a virtual Steadicam rig for its cinematography. LEGO people can't shrug. They have no way to kiss or hug. The use of LEGO is extremely limiting but was embraced, and the effect is unnoticeable. All of this is managed with easily available software such as MAYA and OpenGL.

The LEGO movie truly is the biggest movie ever assembled.

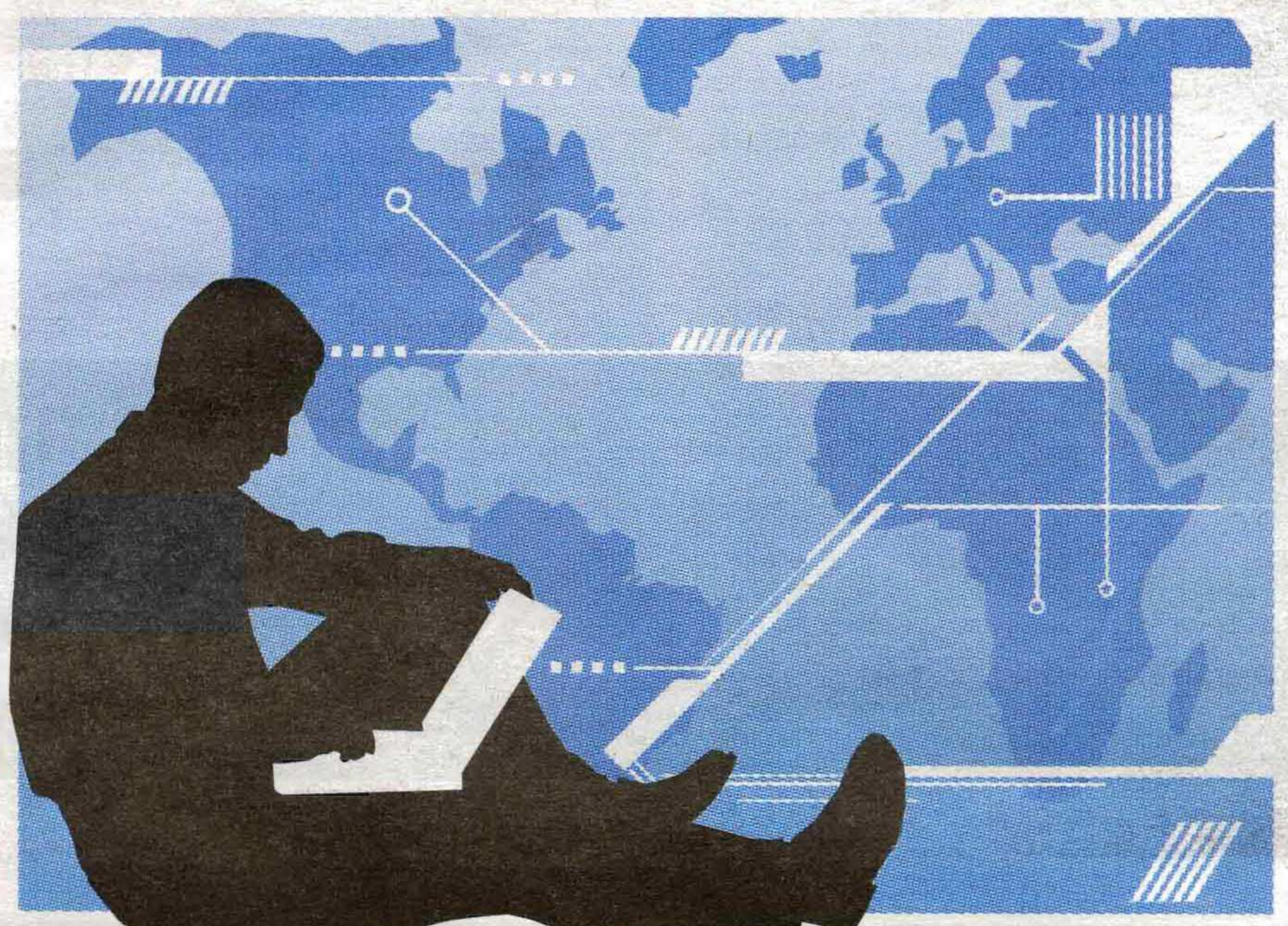
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# Premier League Kick-Off

**Nathan McMahon**  
SPORTS EDITOR

It's that time of year again, a new Barclay's Premier League season is upon us! All the big names look to have a real shot at the title with Chelsea and Manchester City being the early favorites. The first week of matches showed us a lot, while presenting other big question marks for this new season.

The biggest surprise of the first week of matches was Swansea City's first ever win at Old Trafford over Manchester United. Wayne Rooney paced the Red Devils while Ki Sung-

Yeung and Gylfi Sigurdsson lead the Swans to three points. Another major surprise of the weekend was newly promoted Leicester City's late equalizer to draw Everton 2-2. Evertonians will be just miserable at dropping two points early in what is going to be an intense battle for Champion's League positions.

One result that was not at all surprising was Queens Park Rangers disappointing in their 1-0 loss to Hull City behind a James Chester goal. Aston Villa also went onto a 1-0 victory over Stoke City to open their campaign. A goal-filled draw between West Bromwich Albion and Sunderland took it out to a 2-2 draw. Both teams

figure to be fighting to avoid relegation so that single point may prove vital in May.

The top teams of the league all showed their ability to grind out victories even if not in the most dominant fashion. Tottenham Hotspurs took three points in a 1-0 win over West Ham United with a goal from Eric Dier. Arsenal needed some late heroics from Aaron Ramsey in stoppage time for a 2-1 win over Crystal Palace. Last season's most exciting team to watch, Liverpool, also started off with a 2-1 win over Southampton behind goals from Daniel Sturridge and player to watch, Raheem Sterling. Liverpool figure to be right in the thick

of the title race even with the big spenders of Chelsea and Manchester City buying the biggest names on the market.

Last year's champions, Manchester City, were arguably the most dominant side of the week in a convincing 2-0 win over Newcastle with goals from Dzeko and Sergio Aguero. Chelsea was also a convincing side with a 3-1 victory over Burnley with goals from Diego Costa, Andre Schurrle, and Branislav Ivanovic. This season looks to be just as exciting as the last and will be intriguing to follow for the next eight months.



Friday, August 29  
**Women's Cross Country**  
Elmhurst Invite  
5 p.m.

**Men's Cross Country**  
Elmhurst Invite  
5 p.m.

**Women's Volleyball**  
@Illinois Valley Community  
College  
6 p.m.

Saturday, August 30  
**Men's Soccer**  
@ Waynesburg College  
3 p.m.

**Women's Soccer**  
@ College of Staten Island  
1 p.m.

Sunday, August 31  
**Women's Soccer**  
@ John Jay  
1 p.m.

Monday, September 1  
**Men's Soccer**  
@ Defiance College  
11 a.m.

Wednesday, September 3  
**Women's Volleyball**  
vs. Alverno  
7 p.m.

Friday, September 5  
**Men's Soccer**  
vs. Andrews  
3 p.m.

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Sunday, September 7 @ 4PM

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Email [editor@technewsit.com](mailto:editor@technewsit.com) with any questions

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# THE WALL STREET JOURNAL.

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# Obama Sweeps to Historic Victory

## Nation Elects Its First African-American President Amid Record Turnout; Turmoil in Economy Dominates Voters' Concerns

By JONATHAN WEISSMAN  
AND LAUREN SCHULER

WASHINGTON—Sen. Barack

Obama